

COURSE OVERVIEW

Course Code	DT1101 <i>(Applicable to students admitted from AY2026 onwards only)</i>
Course Title	Sequential Art
Pre-requisites	NIL
Course Type	Major PE (ADMC); *BDE (NTU) <i>*Please note that a course can be taken as a BDE only when the school offers it as a BDE for that semester. Students are to check eligibility to determine if they can take this course in that semester.</i>
Academic Units	3
Contact hours	39 hours
Mutually exclusive to	Not applicable

Course Aims

In this course, you will explore the significance of a single image as the foundational unit for storytelling, emphasising composition, staging, lighting, and colour. You will learn to construct narratives through media like comics, storyboards, and films, applying basic editing and cinematography concepts.

The role of sound in narratives is explored through examples from film and animation. This learning forms the foundation for further studies in visual sequential narrative media. You will also be introduced to non-traditional narrative formats, including spatial storytelling, interactive narratives, and immersive environments, providing students a basic understanding of these emerging story formats.

This course thus serves as a key entry point for students intending to pursue Animation and Game Art as well as Cinematic Arts specialization, while equally valuable to those interested in experimenting with diverse forms of visual storytelling or sequential art.