

## IMPORTANT NOTES:

1. If you are **not planning to pursue any particular specialisation (pathway)**, it is always good to plan carefully and to ensure you have taken the pre-requisite courses.
2. You should also look further ahead to the course requirements of the **Final Year Project (FYP)**.
3. Courses used to fulfill for specialisation **can be Flexible Grading Option (FGO) and must be taken as Major Prescribed Elective (Major PE)**
4. If you are **considering a General pathway**, do consult the relevant Pathway Coordinators about course combinations and seek their advice on the sequence to take courses.
5. The list of courses listed below are not finalised and subjected to changes.

### Specialisation (Pathway) Coordinators:

- Animation and Game Art: Assoc/P Bernhard Schmitt, ([bjschmitt@ntu.edu.sg](mailto:bjschmitt@ntu.edu.sg))
- Cinematic Arts: Assoc/P Christoph Hahnheiser ([C.hahnheiser@ntu.edu.sg](mailto:C.hahnheiser@ntu.edu.sg))
- Communication Design and Photographic Practice:
  - o Communication Design: Lecturer Desmond Pang ([desmond.pang@ntu.edu.sg](mailto:desmond.pang@ntu.edu.sg))
  - o Photographic Practice: Assoc/P Oh Soon-Hwa ([shoh@ntu.edu.sg](mailto:shoh@ntu.edu.sg))
- Transversal Design:
  - o Object: Snr Lecturer Jeffrey Hong ([jeffreyhong@ntu.edu.sg](mailto:jeffreyhong@ntu.edu.sg))
  - o Interaction: Assoc/P Ina Conradi-Chavez ([InaConradi@ntu.edu.sg](mailto:InaConradi@ntu.edu.sg))

## ----- YEAR 1 -----

| Year 1   Semester 1 | Course Type                                         | Course Code and Title                                          | AUs | Remarks                                                        |
|---------------------|-----------------------------------------------------|----------------------------------------------------------------|-----|----------------------------------------------------------------|
|                     | Core                                                | DD1100 Critical Thinking and Practice in Art, Design and Media | 3   |                                                                |
|                     | Core                                                | DD1101 Ethics and Integrity for Creative Practices             | 3   |                                                                |
|                     | Core                                                | DD1102 Global Perspectives on Visual Culture                   | 3   |                                                                |
|                     | Interdisciplinary Collaborative Core - ICC (Common) | CC0001 Inquiry & Communication in an Interdisciplinary World   | 2   | Pre-req: HW0001 or Exempted from Qualifying English Test (QET) |
|                     | ICC (Common)                                        | CC0003 Ethics & Civics in a Multicultural World                | 2   |                                                                |
|                     | ICC (Common)                                        | CC0015 Health & Wellbeing                                      | 2   |                                                                |
|                     | TOTAL                                               |                                                                | 15  |                                                                |

**Proposed Study Plan for Art, Design and Media Curriculum**  
**(ADMC Students admitted in AY2026 ONLY)**

| Year 1   Semester 2 | Course Type                           | Course Code and Title                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           | AUs | Remarks                                                                                                                                                                                               |
|---------------------|---------------------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
|                     | Compulsory Major Studio PE 1 (YEAR 1) | <b><u>ANIMATION and GAME ART (ANIM):</u></b> <ul style="list-style-type: none"> <li>- Sequential Art</li> <li>- Dynamic Drawing and Motion</li> <li>- Gameplay</li> </ul> <b><u>CINEMATIC ARTS (CINE):</u></b> <ul style="list-style-type: none"> <li>- Sight and Sound</li> <li>- Story and Script</li> </ul> <b><u>COMMUNICATION DESIGN and PHOTOGRAPHIC PRACTICE (CDPP):</u></b> <ul style="list-style-type: none"> <li>- Typographic Form</li> <li>- Visual Form, Colour and Composition</li> <li>- Photography for Designers</li> </ul> <b><u>TRANSVERSAL DESIGN: OBJECT AND INTERACTION (TRXD):</u></b> <ul style="list-style-type: none"> <li>- Form and Space</li> <li>- Sense and Interaction</li> </ul> <b><u>INTERDISCIPLINARY</u></b> <ul style="list-style-type: none"> <li>- Drawing: Line and Form</li> <li>- Drawing: Figures, Space and Composition</li> </ul> | 3   | <b>Choose FOUR ONLY.</b><br><br>*If you want to follow a specific specialisation, then you are encouraged to take at least 2 CMPE under that area.                                                    |
|                     | Compulsory Major Studio PE 2 (YEAR 1) |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 | 3   |                                                                                                                                                                                                       |
|                     | Compulsory Major Studio PE 3 (YEAR 1) |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 | 3   |                                                                                                                                                                                                       |
|                     | Compulsory Major Studio PE 4 (YEAR 1) |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 | 3   |                                                                                                                                                                                                       |
|                     | ICC (Professional)                    | Care, Serve and Learn (CSL) [Community Service Duties] <i>*New</i>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              | 3   | <i>*If you did not secure a slot in this course, you can take it when it is next offered and consider taking another elective (eg: BDE) to fulfill AUs requirement and to maintain a normal load.</i> |
|                     | ICC (Professional)                    | HW0211 Academic Communication in the Arts, Design and Media Studies                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             | 2   | Pre-req: CC0001                                                                                                                                                                                       |
|                     | TOTAL                                 |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 | 17  |                                                                                                                                                                                                       |

**\*Note:** Please take note that these Year 1 courses are not required for specialisation.

All courses listed above are also offered as **Broadening and Deepening Electives (BDE)**.

If you want to take these courses as BDE, you can do so only in later semesters, not in YEAR 1, Sem 2.

**Proposed Study Plan for Art, Design and Media Curriculum**  
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----- **YEAR 2** -----

| Year 2   Semester 1 | Course Type                                                               | AUs       | Specialisation                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    |                        |                                                         |                               |            |
|---------------------|---------------------------------------------------------------------------|-----------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------------------------|---------------------------------------------------------|-------------------------------|------------|
|                     |                                                                           |           | Animation and Game Art (ANIM)                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     | Cinematic Arts (CINE)  | Communication Design and Photographic Practice (CDPP)   | Transversal Design (TRXD)     | General    |
|                     | Compulsory Area History Major PE<br><br>[Category A - Pre-req for Cat. B] | 3         | DT2007 History and Culture of Animation, VFX and Game                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             | DF2009 History of Film | History of Communication Design & Photographic Practice | History of Transversal Design | Choose One |
|                     | Major Studio PE 1                                                         | 3         | Choose any <b>TWO</b> - Refer to <a href="#">Table A</a><br><br>*If you are following a <b>specific</b> pathway, please choose the <b>highly recommended</b> courses offered in that area. Otherwise, you can choose any Major PE studio courses (*subject to available vacancies in the semesters)<br>(*Refer to <b>Important Notes</b> at the top of this document)                                                                                                                                                                                                                                                                                                                                                                                                             |                        |                                                         |                               |            |
|                     | Major Studio PE 2                                                         | 3         |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   |                        |                                                         |                               |            |
|                     | ICC (Common)                                                              | 3         | CC0007 Science & Technology for Humanity ( <i>Pre-allocated by school</i> )                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |                        |                                                         |                               |            |
|                     | ICC (Professional)<br>(Choose <b>ONE</b> of the following)                | 3         | DD0003 Information Visualization ( <i>Offered by ADM</i> )<br>CS0102 Making Sense of Big Data ( <i>Offered by WKWSCl</i> )<br>CS0888 Artificial Intelligence and New Technology Law ( <i>Offered by WKWSCl</i> )<br>HD0103 Digital Humanities: Art, Art History and Cultural Heritage ( <i>Offered by SOH</i> )<br>HG2052 Language, Technology & The Internet ( <i>Offered by SOH</i> )<br>HS0101 Digital Literacy, Culture and Society ( <i>Offered by SSS</i> )<br>HY0101 The Philosophy & Ethics of Artificial Intelligence ( <i>Offered by SSS</i> )<br><br><i>*If you did not secure a slot in this course, you can take it when it is next offered and consider taking another elective (eg: Major PE or BDE) to fulfill AUs requirement and to maintain a normal load.</i> |                        |                                                         |                               |            |
|                     | ICC (Common)                                                              | 2         | ML0004 Career Design and Workplace Readiness ( <i>Pre-allocated by school</i> )                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   |                        |                                                         |                               |            |
|                     | <b>TOTAL</b>                                                              | <b>17</b> |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   |                        |                                                         |                               |            |

\*Course with pre-requisite

If you plan to pursue a **SPECIFIC** specialisation, do take note of the combination of courses below. You need to complete **at least 6 Major PE (history or studio) courses as Major PE only** within their chosen area to be indicated in your academic transcript.

Otherwise, you will **choose any EIGHT Major Prescribed Studio Electives in [TABLE A](#) courses** that interests you, if they meet all prerequisites.

# Proposed Study Plan for Art, Design and Media Curriculum

(ADMC Students admitted in AY2026 ONLY)

## -----YEAR 2 (Con't)-----

| Year 2   Semester 2 | Course Type                                                             | AUs     | Specialisation                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |                                                         |                                                                                   |                                                                                            |            |
|---------------------|-------------------------------------------------------------------------|---------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|---------------------------------------------------------|-----------------------------------------------------------------------------------|--------------------------------------------------------------------------------------------|------------|
|                     |                                                                         |         | Animation and Game Art (ANIM)                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   | Cinematic Arts (CINE)                                   | Communication Design and Photographic Practice (CDPP)                             | Transversal Design (TRXD)                                                                  | General    |
|                     | Core                                                                    | 3       | AI in Art, Design and Media                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |                                                         |                                                                                   |                                                                                            |            |
|                     | Compulsory Major Studio PE 3<br><br>[Category B - Pre-req for Cat. C]   | 3       | *Animation and Games from Concept to Production<br>(pre-req: any from Cat. A)                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   | *Directing for Screen<br><br>(pre-req: any from Cat. A) | *Communication Design Practices: Global inquiry<br><br>(pre-req: any from Cat. A) | *Transversal Studio: Designing Products and Interactions<br><br>(pre-req: any from Cat. A) | Choose One |
|                     | Major Studio PE 4                                                       | 3       | Choose any <b>ONE</b> - Refer to <a href="#">Table A</a><br><br>*If you are following a <b>specific</b> pathway, please choose the <b>highly recommended</b> courses offered in that area. Otherwise, you can choose any Major PE studio courses (*subject to available vacancies in the semesters)<br>(*Refer to <b>Important Notes</b> at the top of this document)                                                                                                                                                                                                                                                                                           |                                                         |                                                                                   |                                                                                            |            |
|                     | Compulsory Art History Major PE<br>(Choose <b>ONE</b> of the following) | 3       | <u>Courses Offered by Sch of Humanities</u><br>HR2001 Introduction to the Histories of Southeast Asian Art<br>HR2005 Survey of New Media<br>HR2007 Contemporary Southeast Asian Art<br>*HR2010 Introduction to Museum Studies (Pre-req: HR1003)<br>*HR3004 Art in the Age of Colonialism (Pre-req: HR1004)<br>HR3006 20th Century Southeast Asian Art: Being Modern<br>HR3009 19th Century Southeast Asian Art: Interactions & Refractions<br><i>*If you did not secure a slot in this course, you can take it when it is next offered and consider taking another elective (eg: Major PE or BDE) to fulfill AUs requirement and to maintain a normal load.</i> |                                                         |                                                                                   |                                                                                            |            |
|                     | ICC (Common)                                                            | 3       | CC0006 Sustainability: Society, Economy & Environment (Pre-allocated by school)                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 |                                                         |                                                                                   |                                                                                            |            |
|                     | BDE                                                                     | 3       | Choose one from range on offer in university                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    |                                                         |                                                                                   |                                                                                            |            |
|                     | ICC (Professional)                                                      | (1)     | Profession Preparation <i>*New [To defer to Year 4 instead (after internship)]</i>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              |                                                         |                                                                                   |                                                                                            |            |
|                     | TOTAL                                                                   | 18 (19) |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 |                                                         |                                                                                   |                                                                                            |            |

\*Course with pre-requisite

If you plan to pursue a **SPECIFIC** specialisation, do take note of the combination of courses below. You need to complete **at least 6 Major PE (history or studio) courses as Major PE only** within their chosen area to be indicated in your academic transcript.

Otherwise, you will **choose any EIGHT Major Prescribed Studio Electives in [TABLE A](#) courses** that interests you, as long as they meet all prerequisites.

**Proposed Study Plan for Art, Design and Media Curriculum**  
**(ADMC Students admitted in AY2026 ONLY)**

**YEAR 3**

| Year 3   Semester 1 | Course Code and Title                                  | Course Type        | AUs | Remarks                 |
|---------------------|--------------------------------------------------------|--------------------|-----|-------------------------|
|                     | *Professional Internship<br>(Pre-req: Year 3 standing) | ICC (Professional) | 11  | 22 weeks<br>(Jan – Jun) |
|                     | TOTAL                                                  |                    | 11  |                         |

\*Course with pre-requisite

| Year 3   Semester 2 | Course Type                                                    | AUs | Specialisation                                                                                                                                                                                                                                                                                                                                                        |                                                                                       |                                                                                                |                                                                                                             |            |
|---------------------|----------------------------------------------------------------|-----|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------|------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------------------------------|------------|
|                     |                                                                |     | Animation and Game Art (ANIM)                                                                                                                                                                                                                                                                                                                                         | Cinematic Arts (CINE)                                                                 | Communication Design and Photographic Practice (CDPP)                                          | Transversal Design (TRXD)                                                                                   | General    |
|                     | Core                                                           | 4   | *Research and Practice (Pre-req: Study Year 3)                                                                                                                                                                                                                                                                                                                        |                                                                                       |                                                                                                |                                                                                                             |            |
|                     | Compulsory Major Studio PE 5<br>[Category C - Pre-req for FYP] | 3   | *Conceptual Development and Pre-Production for Animation<br>(pre-req: Study Year 3 and any one from Category B)                                                                                                                                                                                                                                                       | *Advanced Narrative Production<br>(pre-req: Study Year 3 and any one from Category B) | *Design and Interdisciplinary Practices<br>(pre-req: Study Year 3 and any one from Category B) | * Transversal Studio: Designing Regenerative Futures<br>(pre-req: Study Year 3 and any one from Category B) | Choose One |
|                     | Major Studio PE 6                                              | 3   | Choose any <b>TWO</b> - Refer to <a href="#">Table A</a><br><br>*If you are following a <b>specific</b> pathway, please choose the <b>highly recommended</b> courses offered in that area. Otherwise, you can choose any Major PE studio courses (*subject to available vacancies in the semesters)<br>(*Refer to <b>Important Notes</b> at the top of this document) |                                                                                       |                                                                                                |                                                                                                             |            |
|                     | Major Studio PE 7                                              | 3   |                                                                                                                                                                                                                                                                                                                                                                       |                                                                                       |                                                                                                |                                                                                                             |            |
|                     | BDE                                                            | 3   | Choose one from range on offer in university                                                                                                                                                                                                                                                                                                                          |                                                                                       |                                                                                                |                                                                                                             |            |
|                     | BDE                                                            | 3   | Choose one from range on offer in university                                                                                                                                                                                                                                                                                                                          |                                                                                       |                                                                                                |                                                                                                             |            |
|                     | TOTAL                                                          | 19  |                                                                                                                                                                                                                                                                                                                                                                       |                                                                                       |                                                                                                |                                                                                                             |            |

\*Course with pre-requisite

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**YEAR 4**

| Year 4   Semester 1 | Course Type        | AUs | Specialisation                                                                                                                                                                                                                                                                                                                                                   |                       |                                                       |                           |         |
|---------------------|--------------------|-----|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----------------------|-------------------------------------------------------|---------------------------|---------|
|                     |                    |     | Animation and Game Art (ANIM)                                                                                                                                                                                                                                                                                                                                    | Cinematic Arts (CINE) | Communication Design and Photographic Practice (CDPP) | Transversal Design (TRXD) | General |
|                     | Core               | 9   | *Final Year Project ( <i>Spans over two semesters</i> )<br>Pre-req: Any course in Category C or upon approval                                                                                                                                                                                                                                                    |                       |                                                       |                           |         |
|                     | Core               | 3   | *Strategic Thinking for Prof Practice (Pre-req: Study Year 4)                                                                                                                                                                                                                                                                                                    |                       |                                                       |                           |         |
|                     | Major Studio PE 8  | 3   | Choose any <b>ONE</b> - Refer to <a href="#">Table A</a><br>~If you are following a <b>specific</b> pathway, please choose the <b>highly recommended</b> courses offered in that area. Otherwise, you can choose any Major PE studio courses (subject to available vacancies in the semesters)<br>(*Refer to <b>Important Notes</b> at the top of this document) |                       |                                                       |                           |         |
|                     | BDE                | 3   | Choose one from range on offer by ADM in <a href="#">Table B</a> or by other schools in university                                                                                                                                                                                                                                                               |                       |                                                       |                           |         |
|                     | BDE                | 3   | Choose one from range on offer in university                                                                                                                                                                                                                                                                                                                     |                       |                                                       |                           |         |
|                     | ICC (Professional) | 1   | Profession Preparation <i>*New</i> [ <i>Defer from Year 2 Sem 2</i> ]                                                                                                                                                                                                                                                                                            |                       |                                                       |                           |         |
|                     | TOTAL              | 22  |                                                                                                                                                                                                                                                                                                                                                                  |                       |                                                       |                           |         |

\*Course with pre-requisite

#AU total for FYP is 9 that is given upon successful completion of the project

| Year 4   Semester 2 | Course Type | AUs | Specialisation                                                                                               |                       |                                                       |                           |         |
|---------------------|-------------|-----|--------------------------------------------------------------------------------------------------------------|-----------------------|-------------------------------------------------------|---------------------------|---------|
|                     |             |     | Animation and Game Art (ANIM)                                                                                | Cinematic Arts (CINE) | Communication Design and Photographic Practice (CDPP) | Transversal Design (TRXD) | General |
|                     | Core        | (9) | *Final Year Project ( <i>Span over two semesters</i> )<br>Pre-req: Any course in Category C or upon approval |                       |                                                       |                           |         |
|                     | BDE         | 3   | Choose one from Range on offer in university                                                                 |                       |                                                       |                           |         |
|                     | BDE         | 3   | Choose one from range on offer in university                                                                 |                       |                                                       |                           |         |
|                     | BDE         | 2   | Choose one from Range on offer in university<br>^It is okay to register for a 3 AUs course                   |                       |                                                       |                           |         |
|                     | TOTAL       | 17  |                                                                                                              |                       |                                                       |                           |         |

\*Course with pre-requisite

#AU total for FYP is 9 that is given upon successful completion of the project

## Proposed Study Plan for Art, Design and Media Curriculum

**(ADMC Students admitted in AY2026 ONLY)**

**TABLE A - Selection of Major Prescribed Elective (MPE) Courses offered by ADM**

These following elective courses may be selected by ADM students who meet the pre-requisites, **unless stated otherwise.**

### **YEARS 2 to 4: Major Prescribed Electives (MPE) Studio [10 Courses – 30 AUs]**

**\*Other than 1 course in each category (A, B, C) and Art History, students must select another six (6) general MPEs.**

*(If you are pursuing a specific specialisation, you must complete at least six (6) Major Prescribed Electives (MPEs) within that specialisation for it to be reflected on your academic transcript.)*

**\*Note: Please take note that these advance-level courses have pre-requisites. You need to ensure that you meet the pre-requisite to register for the advance-level course.**

**All courses listed here are also offered as Broadening and Deepening Electives (BDE), except for those indicated with (#).**

***When registering for courses offered as Major Prescribed Electives (Major PE) / Broadening and Deepening Elective (BDE), it is advisable that you register the course as BDE. This will allow you to reserve the Major PE AUs for registration of courses offered only as Major PE.***

### **ANIMATION and GAME**

History and Culture of Animation, VFX and Game (Category A)

Animation and Game for Society (Category B) \*# (pre-req: One of the courses in Category A)

Conceptual Development and Pre-Production for Animation (Category C) \*(pre-req: One of the courses in Category B)

Introduction to 3D Animation

Storyboarding and Production Design

Experimental Animation

Developing Narrative Concepts

Animation for Games

Game Design I

Introduction to Visual Effects

Stop Motion Production

Advanced 3D Animation \*

3D Character Animation \*

Drawn Animation Production \*

Advanced Visual Effects \*

Acting for Animation \*

Game Design II \*

Game Jam \*

### **CINEMATIC ARTS**

History of Film (Category A)

Directing for Screen (Category B) \*# (pre-req: One of the courses in Category A)

Advanced Narrative Production (Category C) \*(pre-req: One of the courses in Category B)

Screen Narrative

Editing for Screen

Production Sound and Sound Design

Cinematographic Practice

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**(ADMC Students admitted in AY2026 ONLY)**

Introduction to Visual Effects  
Short forms, Small Screen: Future Perspective  
Sustainable Producing for Film and Media  
Story Development for Screen Narrative  
AI Innovations In Film and Television  
Hybrid Film Lab  
Creative Producing in Film and Media  
Film Aesthetics and Culture (theory)  
Directing Performance\*

### **COMMUNICATION DESIGN and PHOTOGRAPHIC PRACTICE**

History of Communication Design & Photographic Practice (Category A)  
Communication Design Practices: Global Inquiry (Category B) \*# *(pre-req: One of the courses in Category A)*  
Design and Interdisciplinary Practices (Category C) \* *(pre-req: One of the courses in Category B)*  
Communication Design Practices: Local Community (Highly recommend)  
Advanced Typography \* (Highly recommend)  
Image in Context (Highly recommend)  
Light and Form (Highly recommend)  
Production Studies (Highly recommend)  
Creative identity and visual system  
Photobook and Zine: Publishing as practice  
Multimedia Storytelling for Designers (Highly recommend)  
Design philosophy and The Critical Designer (Highly recommend)  
On location: Photo, Design, Video

### **TRANSVERSAL DESIGN: OBJECT AND INTERACTION**

History of Transversal Design (Category A)  
Transversal Studio: Designing Products and Interactions (Category B) \*# *(pre-req: One of the courses in Category A)*  
Transversal Studio: Designing Regenerative Futures (Category C) \* *(pre-req: One of the courses in Category B)*  
Transversal studio: Principles of design and materiality  
Experiential Design  
Digital Visualization and Prototyping  
Transversal studio: Essentials of visualisation and prototyping  
Creative coding and programming for interaction  
Designing environments: Crafting analogue and digital materials  
Design futures and experiences  
Narratives for interaction  
Interactive virtual experiences  
Advanced prototyping \*  
Transversal art and science

***NOTE - The list of courses above are not finalised and is subject to changes.***

**Proposed Study Plan for Art, Design and Media Curriculum**

**(ADMC Students admitted in AY2026 ONLY)**

**TABLE B - Selection of Broadening and Deepening Elective (BDE) Courses offered by ADM**

| <b>Broadening and Deepening Elective Courses (23 AUs)</b><br><b>Unless stated otherwise, you may choose any ADM courses from the list below or courses offered by other schools.</b>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |  |
|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|--|
| <b>Course Code and Title</b>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   |  |
| <p><b><u>ANIMATION and GAME</u></b></p> <p>Dynamic Drawing and Motion</p> <p>Sequential Art</p> <p>Gameplay</p> <p>History and Culture of Animation, VFX and Game</p> <p>Introduction to 3D Animation</p> <p>Storyboarding and Production Design</p> <p>Experimental Animation</p> <p>Advanced 3D Animation</p> <p>3D Character Animation</p> <p>Animation for Games</p> <p>Game Design I</p> <p>Acting for Animation</p> <p>Game Jam</p> <p>Digital Compositing</p> <p>Game Assets Design</p> <p>Digital Sculpting</p> <p>Graphic Storytelling</p> <p>Issues in Animation Practice</p> <p>Digital Painting</p> <p>Introduction to XR Experiences</p> <p>Generative Design for Animation and Games</p> <p>Drawn Animation Production *</p> <p>Introduction to Visual Effects</p> <p>Advanced Visual Effects *</p> <p>Developing Narrative Concepts</p> <p>Stop Motion Production</p> <p>Lighting and Rendering</p> <p>Motion Capture and Cinematic Production</p> <p>Animation Sound Studio</p> <p>Conceptual Development and Pre-Production for Animation</p> |  |
| <p><b><u>CINEMATIC ARTS</u></b></p> <p>Sight and Sound</p> <p>Story and Script</p> <p>History of Film</p> <p>Marketplace: Global and Media Business</p> <p>Advanced Cinematography</p> <p>Production Design for Film and Television</p> <p>Experimentation in Film (History/theory)</p> <p>The Documentary Form</p> <p>Visualizing and Filming Cultures</p> <p>Experimental Film (practice)</p> <p>Screen Narrative</p>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        |  |

## Proposed Study Plan for Art, Design and Media Curriculum

**(ADMC Students admitted in AY2026 ONLY)**

Editing for Screen  
Production Sound and Sound Design  
Cinematographic Practice  
Introduction to Visual Effects  
Short Forms, Small Screen: Future Perspective  
Sustainable Producing for Film and Media  
Story Development for Screen Narrative  
AI Innovations in Film and Television  
Hybrid Film Lab  
Creative Producing in Film and Media  
Film Aesthetics and Culture (theory)  
Directing Performances

### **COMMUNICATION DESIGN and PHOTOGRAPHIC PRACTICE**

Typographic Form  
Visual Form, Colour and Composition  
Photography for Designers  
History of Communication Design & Photographic  
Communication Design Practices: Local Community  
Advanced Typography  
Image in Context  
Light and Form  
Production Studies  
Creative Identity and Visual System  
Photobook and Zine: Publishing as Practice  
Multimedia Storytelling for Designers  
Design Philosophy and The Critical Designer  
On Location: Photo, Design, Video  
Kaching: Business of Design  
Packaging Design  
Aesthetic History of Photography  
Typeface Design  
Beyond the Logo: Introduction to Branding  
Editorial Design  
Programming with Type  
Illustration for Designers  
Designed Experiences  
Design in Motion  
Analog Photography

### **TRANSVERSAL DESIGN: OBJECT AND INTERACTION**

Transversal Studio: Form and Space  
Transversal Studio: Sense and Interaction  
History of Transversal Design  
Transversal studio: Principles of Design and Materiality  
Experiential Design  
Digital visualization and Prototyping  
Transversal studio: Essentials of Visualisation and Prototyping  
Creative Coding and Programming for Interaction  
Transversal Studio: Product and Interaction Design  
Designing Environments: Crafting Analogue and Digital Materials  
Design Futures and Experiences

## Proposed Study Plan for Art, Design and Media Curriculum

**(ADMC Students admitted in AY2026 ONLY)**

Narratives for Interaction  
Interactive Virtual Experiences  
Advanced Prototyping  
Transversal Art and Science  
Exhibition Design  
Ancient Futures, Craft and Fabrication Design  
Material Led Design  
Digital Design  
Biodesign  
Bridging Art and Industry with Creative Tech  
Innovative Interfaces in Design & Art  
3D printing in Contemporary Art & Design  
Generative Art & Design  
Immersive Sound for Art & Design  
Computational Thought & Autonomous Design  
Studies in Form  
Art & Design for Media Architecture

### **INTERDISCIPLINARY**

Drawing: Line and Form  
Drawing: Figures, Space and Composition  
DA5000 Applied Drawing  
DA5001 Painting  
DA5002 Watermedia Landscape Painting  
Dynamic Figure  
DA5004 Design, Art, and Animation for Media Architecture  
DA5005 Compositional Study – Shapes, Space and Color Interaction  
DA5007 Drawing For Animation  
Figure Sculpture  
DA5011 Design and Colours - Study of Western & Chinese Paintings  
DD2013 Visualization of Cultural Heritage  
DD5008 Independent Study  
DD5009 Design Thinking

***NOTE - The list of courses above are not finalised and is subject to changes.***

**\*Note: Please take note that these advance-level courses have pre-requisites. You need to ensure that you meet the pre-requisite to register for the advance-level course. You need to refer to the online class schedule to determine the course eligibility for the semester.**