Target Control of Directed Networks based on Network Flow Problems

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Abstract—Target control of directed networks, which aims to control only a target subset instead of the entire set of nodes in large natural and technological networks, is an outstanding challenge faced in various real world applications. We address one fundamental issue regarding this challenge, i.e., for a given target subset, how to allocate a minimum number of control sources which provide input signals to the network nodes. This issue remains open in general networks with loops. We show that the issue is essentially a path cover problem and can be further converted into a maximum network flow problem. A method termed “Maximum Flow based Target Path-cover” (MFTP) with complexity $O(|V|^{1/2}|E|)$ in which $|V|$ and $|E|$ denote the number of network nodes and edges is proposed. It is also rigorously proven to provide the minimum number of control sources on arbitrary directed networks, whether loops exist or not. We anticipate that this work would serve wide applications in target control of real-life networks, as well as counter control of various complex systems which may contribute to enhancing system robustness and resilience.

Keywords: Target controllability, Path cover problems, Maximum network flow, Directed networks

I. INTRODUCTION

Over the past decade complex natural and technological systems that permeate many aspects of daily life—including human brain intelligence, medical science, social science, biology, and economics—have been widely studied [1]–[3]. Recent efforts mainly focus on the structural controllability of directed networks [4]–[7] with linear dynamics $\dot{x}(t) = Ax(t) + Bu(t)$ where $x$, $A$, $B$ and $u$ denote system states, adjacency matrix, input matrix and input signals, respectively. Maximum matching, a classic concept in graph theory, has been successfully and efficiently used to allocate the minimum number of external control sources which provide input signals to the network nodes, to guarantee the structural controllability of the entire network [4] [8]. However, it is often unfeasible or unnecessary to fully control the entire large-scale networks, which motivates the control of a prescribed subset, denoted as a target set $S$, of large natural and technological networks. This specific form of output control is known as target control. In [9], it is claimed that the required energy cost to target control can be reduced substantially. Nevertheless, to the best of our knowledge, target control remains largely an outstanding challenge faced in various real world applications including the areas of biology, chemical engineering and economic networks [10]. Therefore, allocating a minimum number of external control sources to guarantee the structural controllability of target set $S$ instead of the whole network becomes an essential issue that must be solved.

In [10], Gao et al. first considered the target control problem and proposed a $k$–walk theory to address this problem. The $k$–walk theory shows that when the length of the path from a node denoted as Node 1 to each target node is unique, only one driver node (Node 1) is needed [10]. This interesting discovery is, however, only applicable to directed-tree like networks with single input case. In [11][12], target controllability is also investigated from a topological viewpoint based on a constructed distance-information preserving topology matrix. For example, as mentioned in [12], the matrix $A$ can be found using $p$ runs of Dijkstra’s algorithm [13]. If the matrix $A$ in [12] becomes an adjacency matrix considered in this work, the target controllability problem could be quite different and new techniques are yet to be addressed. Thus, although some interesting algorithms are presented in [10] [11] [12], for general real life networks $\dot{x}(t) = Ax(t) + Bu(t)$ where the network topology described by the adjacency matrix that usually contains many loops, finding the minimum number of control sources to guarantee the target controllability remains an open problem.

We address one fundamental issue regarding target control of real-life networks in this paper, which is to allocate a minimum number of control sources for a given target subset $S$. We first show that the issue is essentially a path cover problem, which is to locate a set of directed paths denoted as $P$ and circles denoted as $C$ to cover $S$. The minimum number of external control sources is equal to the minimum number of directed paths in $P$ denoted as $|P|$ as long as $|P| \neq 0$, and has nothing to do with the number of circles in $C$. blue Then, we uncover that the path cover problem can be further transformed to a maximum network flow problem in graph theory by building a flow network under specific constraint conditions. A “Maximum flow based target path-cover” (MFTP) algorithm is presented to obtain the solution of the maximum flow problem. By proving the validity of such a model transformation, the optimality of the proposed MFTP is rigorously established. Last but not least, we obtain...
computational complexity of MFTP as $O(|V|^{1/2}|E|)$, where $|V|$ and $|E|$ denote the number of network nodes and edges, respectively. Generally speaking, target controllability is more difficult to be determined than the controllability of an entire network as fundamentally it becomes a different problem. However, compared with the computational complexity of MM for solving the structural controllability of entire network with $O(|V|^{1/2}|E|)$ in [4], MFTP is consistent with the MM algorithm when $S = V$. This implies that we can always solve the target controllability of a target node set $S \subseteq V$ based on MFTP.

There are also some rated works [14] [15] [16], where some interesting aspects of network controllability are considered. For example, for the minimal controllability problem in [14], the input matrix $B$ is considered as $N \times N$ dimensional diagonal matrix and the authors are seeking to minimize the number of nonzero entries of $B$, and this problem is shown to be NP-hard. In [15] [16], some applications of target controllability are demonstrated in new therapeutic targets for disease intervention in biological networks tough the rigorous theoretical results are undergoing research. To the best of our knowledge, for the first time, this work provides solutions for target control of directed networks with minimum number of control sources. We build a link from target controllability to network flow problems and anticipate that this would serve as the entry point leading to real applications in target control of real-life complex systems.

II. TARGET CONTROL OF DIRECTED NETWORKS

A. Target controllability

We first investigate the problem of target controllability of directed networks with linear dynamics using the minimum number of external control sources. Although most of real systems exhibit nonlinear dynamics, studying their linearized dynamics is a prerequisite for studying those systems.

Without loss of generality, define a directed graph $D(V, E)$ where $V$ is the node set $V = \{v_1, ..., v_N\}$ and $E$ is the edge set. Denote the target node set $S$ that needs to be directly controlled as $S = \{v_{s_1}, v_{s_2}, ..., v_{s|S|}\}$ where $s_1, ..., s_i, ..., s|S|$ are indexes of the nodes in $S$ and $|S|$ is the cardinality of $S$, i.e., the number of nodes in $S$. Obviously, we have $S \subseteq V$ and $|S| \leq N$. In this paper, we consider the following linear time-invariant (LTI) dynamic system

$$\begin{align*}
\dot{x}(t) &= Ax(t) + Bu(t) \\
y(t) &= Cx(t)
\end{align*}$$

where $x(t) = [x_1(t), ..., x_N(t)]^T$ is the state vector of $V = \{v_1, ..., v_N\}$ at time $t$ with an initial state $x(0)$, $u(t) = [u_1(t), ..., u_M(t)]^T$ is the time-dependent external control input vector of $M$ external control sources in which the same control source input $u_i(t)$ may connect to multiple nodes, and $y(t) = [y_1(t), ..., y_S(t)]^T$ represents the output vector of a target set $S$.

And the link weight denotes the connection strength. $B = [b_{im}]_{N \times M}$ is an input matrix where $b_{im}$ is nonzero when control source $m$ is connected to node $i$ and zero otherwise. $C = [c_{ik}]_{|S| \times N} = [I(s_1), ..., I(s_i), ..., I(c|S|)]$ is an output matrix where $I(s_i)$ denotes the $s_i$th row of an $N \times N$ identity matrix, when $k = s_i$ ($i = 1, 2, ..., |S|$) and $s_i$ is the $i$-th target node in $S$, $C_{is_i} = 1$ and all other elements are zero.

The objective is to determine the minimum number (i.e. the smallest $M$) of external control sources which are required to connect to $N$ nodes such that the state of $S$ can be driven to any desired final state in finite time for a proper designed $u(t)$. Therefore, the system $(A, B, C)$ is said to be target controllable [10] if and only if \( rank [CB, CAB, ..., CAN^{n-1}B] = |S| \) for a determined input matrix $B$, a pre-given $A$ and the chosen target node set $S$.

When both $B$ and $C$ are pre-given such that $(A, B, C)$ is target controllable, we design the input signal $u(t)$ as

$$u(t) = -B^T e^{A^T (t-t_0)} C T [C W_B C^T]^T - C e^{A t_0} x_0$$

where $W_B = \int_{0}^{t_0} e^{A^T (t-t_0)} B B^T e^{A (t-t_0)} dt$. Then, the states of the target node $S$ could reach the origin at time $t = t_1$, i.e.

$$y(t_1) = C e^{A t_1} x_0 - C W_B C^T (C W_B C^T)^T - C e^{A t_0} x_0 = 0$$

Rearranging the node index of the target node $S$ such that $S = [v_1, ..., v_{|S|}]^T$. Denote $X_1 = [x_1, ..., x_{|S|}]^T$ and $X_2 = [x_{|S|+1}, ..., x_N]^T$ as the state of the target set $S$ and non-target set $V - S$, respectively, we have

$$\begin{pmatrix}
X_1(t) \\
X_2(t)
\end{pmatrix} =
\begin{pmatrix}
A^{11} & A^{12} \\
A^{21} & A^{22}
\end{pmatrix}
\begin{pmatrix}
X_1(t) \\
X_2(t)
\end{pmatrix} +
\begin{pmatrix}
B_1 \\
B_2
\end{pmatrix} u(t)$$

where $A^{11}$ represents the adjacency matrix of the target set $S$, $A^{22}$ the adjacency matrix of the $N - |S|$ non-target nodes in the set $V - S$. The non-zero entries in $A^{21}$ and $A^{12}$ represent the connections between $S$ and $V - S$. $B_1$ and $B_2$ are the corresponding input matrices for $S$ and $V - S$, respectively. The $(A, B, C)$ is target controllable implies that state variable $X_1$ is structurally observable.

Definition 1. a) Let $D(V, E)$ be the digraph constructed based on $A$. Denote $G(A, B)$ as a digraph $D(V, E)$ where the vertex set is $\bar{V} = V \cup V_B$ and $\bar{E} = E \cup E_B$, where $V_B$ represents the $M$ vertices corresponding to the $M$ control sources and $E_B$ represents the newly added edge set connected to the control sources based on $B$. A node $v_i$ in $G(A, B)$ is called inaccessible iff there are no directed paths reaching $v_i$ from the input vertices $V_B$. A node with a self-loop edge is an accessible node. b) The digraph $G(A, B)$ contains a dilation iff there is a subset $S \subseteq V$ such that $|T(S)| < |S|$. Here, the neighborhood set $T(S)$ of a set $S$ is defined as the set of all nodes $x_j$ where there exists a directed edge from $x_j$ to a node in $S$, i.e., $T(S) = \{x_j | x_j \rightarrow x_i, E, x_i \in S\}$, and $|T(S)|$ is the cardinality of set $T(S)$.

Lemma 1: (Lin’s Structural Controllability Theorem [17]). The following two statements are equivalent $(A)$ is the adjacent matrix of the network and $B$ is control matrix of the network):

a) A linear system $(A, B)$ is structurally controllable.

b) The digraph $G(A, B)$ contains no inaccessible nodes or dilation. □
A union of cacti structure contained in the digraph equation (4) is structurally controllable if the digraph $G$ is selected as nodes are colored with orange, where the target node set problem. An illustration example of the target control state vertices of $b$ control sources is 2. This evidently shows that selecting the depicted in (e). (f) According to (e), the number of external controllability problem, which can be well solved either by employing the maximum matching (MM) algorithm. When the controllability problem is reduced to the traditional structural controllability problem is equivalent to a path cover problem, the nodes in $P$ are connected to a different control source. Thus, determining the minimum number of external control sources for ensuring the target controllability is to be investigated in the following Sections.

B. Converting the target controllability problem into the path cover problem in Graph Theory

For a graph network $D = (V, E)$, define a set of simple directed paths $P = \{v_{a_k}v_{a_{k+1}}...v_{a_{k+q_k}}|k = 1, 2, ..., |P|\}$ where $p_k$ is the length of the $k$th directed path, $a_{k+1}$ is the index of the $i$th vertex in $V$ along the $k$th directed path and $|P|$ is the total number of paths. Also, define a set of simple directed circles $C = \{v_{b_{k_1}}v_{b_{k_2}}...v_{b_{k_q}}v_{b_{k_1}}|k = 1, 2, ..., |C|\}$ where $c_k$ is the length of the $k$th circle, $b_{k+1}$ is the index of the vertex on the $k$th circle and $|C|$ is the total number of circles. For the path set $Q = \{v_{a_{k_1}}v_{a_{k_2}}...v_{a_{k_q}}|k = 1, 2, ..., |Q|\}$ where $q_k$ is the length of the $k$th path, $l_{k+1}$ is the index of the vertex in $V$ along the $k$th path and $|Q|$ is the total number of paths, define the nodes covered by $Q$ as $Cover(Q) = \{v_{a_{k+i}}|i = 1, 2, ..., q_k, k = 1, 2, ..., |Q|\}$.

By Lemmas 1-3, for a given target node set $S$, the target controllability problem can be converted into the following path cover problem:

$$\arg\min_{P} |P|^{+}$$

s.t. $$|Cover(P \cup C)| = \sum_{k=1}^{|P|} p_k + \sum_{k=1}^{|C|} c_k$$

where $|P|^{+} = \max\{|P|, 1\}$ which is to consist with the case when all the nodes in $S$ exist and only exist in a circle path. Therefore what we want to do is to find one feasible solution that $|P|$ is minimal such that every node exists and only exists in $P \cup C$ for at most once. Therefore, to guarantee that all the nodes in $S$ are target controllable, at least $|P|$ control sources should be allocated and the first node of each directed path should be connected to a different control source. Thus, minimizing the number of control sources is equivalent to minimizing $|P|$ in the above path cover problem.

III. MODEL TRANSFORMATION TO NETWORK FLOW PROBLEMS

In the last section, we have shown that the original target controllability problem is equivalent to a path cover problem, in which the minimum number of external control sources equals the minimum number of paths. In this section, by firstly presenting some preliminary knowledge and definitions in Section III-A, we shall then propose a graph transformation method in Section III-B to solve the path cover problem. An example is shown in Figure 2. In Section III-C, we show that the path cover problem can be further transformed into the maximum network flow problem. In this way, the target controllability problem can be solved exactly as a maximum network flow problem. To verify the validity of the graph transfer, we prove the equality of the transformation in Theorem 3. Finally in Theorem 4, it is shown that the maximum network flow problem can be solved within polynomial time complexity.
A. Preliminary knowledge and definitions

Some definitions of a network’s maximum flow problem are given as follows [19]–[22].

Capacity function: Given a directed graph \( D = (V, E) \), capacity function \( c(e) \) is a non-negative function defined in \( E \). For an arc \( e = (v_i, v_j) \), \( c(e) = c_{ij} \) is called the capacity of an arc \( e \).

Capacity network: Given a directed graph \( D = (V, E) \) and its capacity function \( c(e) \), \( D = (V, E, c(e)) \) is called the capacity network.

Flow of the capacity network: Given a capacity network, flow \( f(e) \) is a function defined in \( E \). For an arc \( e = (v_i, v_j) \), \( f(e) = f_{ij} \) is called the flow value on arc \( e \), which is bounded by \( c(e) \). If \( f(e) \) is an integer, we call it an integer flow.

Source, sink and intermediate vertices: In a capacity network, the source node is denoted as \( v_s \) whose in-degree equals zero. The sink node is denoted as \( v_t \) whose out-degree equals zero. All the other nodes are called intermediate vertices.

Capacity constraints: For every arc \( e \) in \( E \), its flow \( f(e) \) cannot exceed its capacity \( c(e) \), i.e., \( \forall e = (v_i, v_j) \in E \)

\[
0 \leq f_{ij} \leq c_{ij},
\]

(6)

Conservation constraints: For every intermediate vertex, the sum of the flows entering it (in-flow) must equal the sum of the flows exiting it (out-flow). Namely \( \forall v_i \in V - \{v_s, v_t\} \)

\[
\sum_{(v_i, v_j) \in E} f_{ij} - \sum_{(v_j, v_i) \in E} f_{ji} = 0.
\]

(7)

Feasible flow: For a capacity network with source and sink, a flow \( f = \{f_{ij}\} \) from \( v_s \) to \( v_t \) is called a feasible flow if flow \( f \) satisfies the capacity constraints and conservation constraints simultaneously. There may be multiple source and sink nodes in a network. The value of a feasible flow \( f \) is defined as

\[
v(f) = \sum_{(v_i, v_j) \in E} f_{sj} = \sum_{(v_j, v_i) \in E} f_{ji}.
\]

(8)

If all \( f_{ij} \) are integers, \( f \) is called integral feasible flow.

Lower bounds and upper bounds: Given a directed graph \( D = (V, E) \), for an edge \( e \) in \( E \), the lower bound flow \( l(e) \) and upper bound flow \( c(e) \) are two non-negative functions defined in \( A \) respectively with \( l(e) \leq c(e) \).

Feasible circulation: A circulation \( f \) is a flow of \( D(V, E) \) such that

\[
\forall v_i \in V, \sum_{(v_i, v_j) \in E} f_{ij} - \sum_{(v_j, v_i) \in E} f_{ji} = 0.
\]

(9)

A feasible circulation is a circulation \( f \) of \( D(V, E) \) such that

\[
\forall e = (v_i, v_j) \in E, l(e) \leq f(e) \leq c(e).
\]

B. From the path cover problem to the network flow problem

According to the path cover problem described in Section II-B, we are now endeavoring to find a path set \( P \) with the minimal cardinality \( |P| \) such that the given target node set \( S \subseteq \text{Cover}(P \cup C) \). To introduce the concept flow into the path cover problem, we artificially add a source \( v_s \) and a sink \( v_t \) into \( D(V, E) \). And for every intermediate vertex \( v_i \) in \( D(V, E, v_s, v_t) \), there is an arc entering \( v_i \) from \( v_s \) with \( c((v_s, v_i)) = 1 \) and an arc exiting \( v_i \) to \( v_t \) with \( c((v_i, v_t)) = 1 \). For \( v_s \) and \( v_t \), there is an arc from \( v_t \) to \( v_s \) with capacity \( c((v_t, v_s)) = \infty \). For each arc \( e \in E \), we set its capacity as \( c(e) = 1 \). Now we convert a directed network \( D(V, E) \) to a capacity network \( D(V, E, v_s, v_t, c(e)) \). This is illustrated in Figures 2 (a)-(b).

Considering the problem we aim to solve, for every vertex \( v_{sub} \) in \( S \), there should be one and only one path in the path set \( P \) covering \( v_{sub} \). In the following, we will introduce a graph transfer method to ensure fulfilling this condition.

Graph transfer - node splitting: We split a node \( v \in V \) into two types of virtual vertices \( v^{in} \) and \( v^{out} \), respectively. Therefore, as shown in Figure 2 (c), the network contains three types of nodes. The first type of nodes are the source and sink node \( v_s \) and \( v_t \). The second type of nodes are \( v^{in}_{sub} \) (\( v^{in}_{sub} \) is in \( S \)) and \( v^{out}_{sub} \) (\( v^{out}_{sub} \) is not in \( S \)), the original arcs (edges) entering the node \( v^{in}_{sub} \) or \( v^{out}_{sub} \) or \( v^{out}_{sub} \) now enter \( v^{in}_{sub} \) or \( v^{out}_{sub} \). Similarly, the third type of nodes correspond to \( v^{out}_{sub} \) and \( v^{out}_{sub} \), by which the arcs exiting node \( v^{in}_{sub} \) or \( v^{out}_{sub} \) or \( v^{out}_{sub} \) now exit \( v^{out}_{sub} \). Besides, for every pair \( v^{in}_{sub} \) and \( v^{out}_{sub} \), we add an arc \( e = (v^{in}_{sub}, v^{out}_{sub}) \) from \( v^{in}_{sub} \) to \( v^{out}_{sub} \) with lower bound \( l(e) = 1 \) and upper bound \( c(e) = 1 \). For other nodes \( v_i \in V - S \), the process of splitting is same as that for \( v_{sub} \) except that the lower bound is zero, viz. \( l(e) = 0 \).

Node splitting converts a capacity network into a capacity network with lower bounds and upper bounds \( D' = (V', E', v_s, v_t, l(e'), c(e')) \) where \( V' = \{v^{in}_{sub}, v^{out}_{sub}\} \) and \( E' = E \cup \{(v^{in}_{sub}, v^{out}_{sub})\} \). In the following paragraphs, we will show how to convert a path cover problem to a maximum flow problem.

Theorem 1: The feasible circulation of the network \( D' = (V', E', v_s, v_t, l(e'), c(e')) \) corresponds to a structurally controllable subset \( S \subseteq V \) of the linear system \( (A, B, C) \).

Proof: The feasible circulation of the capacity network \( D \) satisfies the capacity constraints and the conservation constraints. Specifically, for the nodes in the subset \( S \), we have

\[
f((v^{in}_{sub}, v^{out}_{sub})) = 1.
\]

Thus, the flows of the arcs from \( v_s \) to the nodes in the subset \( S \) are exactly 1. The flows from \( v_t \) to \( v_t \) are control paths, while the flow from \( v_t \) to itself is a circle. Then every node in \( S \) is on a certain control path or circle as \( f((v^{in}_{sub}, v^{out}_{sub})) = 1 \). According to Lemma 1, the subset of the linear system \( G \) is structurally controllable. \( \square \)

To show the existence of the feasible circulation, we introduce another graph transfer method for constructing the associate graph, which is shown in Figure 2 (e).
Constructing the associate graph: Given a capacity network with lower bounds and upper bounds

\[ D' = (V', E', v_s, v_t, l(e'), c(e')) , \]

an additional source \( v_s^{add} \) and an additional sink \( v_t^{add} \) are added into the network. For every node \( v_i \in V' \), a new arc \( e \) is added from \( v_i^{add} \) to \( v_i \) with \( l(e) = 0 \) and \( c(e) = \sum_{e'=(v_j,v_i) \in E'} l(e') \). And a new arc \( e \) is added from \( v_i \) to \( v_t^{add} \) with \( l(e) = 0 \) and \( c(e) = \sum_{e'=(v_i,v_j) \in E'} l(e') \). Meanwhile the original arcs in the network \( D' \) decrease their \( l(e) \) to zero and \( c(e') = l(e') \). The new network, termed associate graph hereafter, is

\[ D'' = (V'', E'', c(e'')) \]

with all \( l(e') = 0 \), where

\[ V'' = V' \cup \{ v_s^{add}, v_t^{add} \}, \]

\[ E'' = E' \cup \{ (v_s^{add}, v_i) | v_i \in V' \} \cup \{ (v_i, v_t^{add}) | v_i \in V' \} , \]

\[ \forall v_i \in V', \quad c'(v_s^{add}, v_i) = \sum_{e'=(v_j,v_i) \in E'} l(e') , \]

\[ c'(v_i, v_t^{add}) = \sum_{e'=(v_i,v_j) \in E'} l(e') , \]

\[ \forall e' = (v_i,v_j) \in E', \quad c'(e') = c(e') - l(e') . \]

Lemma 4: [19] If the value of the maximum flow of the associate graph \( D'' \) from \( v_s^{add} \) to \( v_t^{add} \) is equal to the sum of lower bound values of all arcs in the capacity network \( D' \), the feasible circulation of \( D' \) exists.

Theorem 2: The feasible circulation of the network \( D' \) converted from the linear system \( G(A,B,C) \) always exists.

Proof. As the source \( v_s \) and the sink \( v_t \) are connected to every node in \( V \), \( v_s \) is connected to every \( v^{in} \) and \( v_t \) is connected to every \( v^{out} \). Thus, there is always a circulation from \( v_s^{add} \) to \( v_t^{add} \), viz. \( v_s^{add} \rightarrow v^{in}_{\sub} \rightarrow v^{out}_{\sub} \rightarrow v_t^{add} \). Obviously, in the associate graph \( D'' \), the value of the maximum flow from \( v_s^{add} \) to \( v_t^{add} \) equals the number of the nodes in the subset \( S \). In the capacity network \( D' \), only the arcs from \( v^{in}_{\sub} \) to \( v^{out}_{\sub} \) have the lower bound value \( l(e) = 1 \) while the lower bounds of other arcs are zero. Thus, the sum of lower bound values of all arcs in \( D' \) is also equal to the number of nodes in the subset \( S \). According to Lemma 4, the feasible circulation of \( D' \) always exists. □

Based on the above Lemmas and Theorems, for a given target set in \( D(V,E) \) that corresponds to a linear system \( G(A,B,C) \) in (1) as illustrated in Figure 2 (a), we can re-construct a new graph network \( D^{(N)} = (V^{(N)}, E^{(N)}) \), and convert it to a capacity network \( D^{(N)} = (V^{(N)}, E^{(N)}, v_s, v_t, c(e)) \). The procedures are described as follows.

a) For every node \( v \in V \), split it into two nodes \( v^{in} \) and \( v^{out} \). Define a node set

\[ V^{(I)} = \{ v^{in} | v \in V \}, \]

\[ V^{(O)} = \{ v^{out} | v \in V \} . \]

b) Define \( V^{(N)} = V^{(I)} \cup V^{(O)} \cup \{ v_s, v_t \} \) where \( v_s \) represents the source and \( v_t \) represents the sink. By setting the upper bound of each edge as \( c((v_i,v_j)) = 1 \) where \( v_i, v_j \in V^{(N)} \) and lower bound as \( l((v_i,v_j)) = 1 \) and \( l((v_i,v_j)) = 0 \) where \( v_i, v_j \notin E - \{ (v_{\sub}^{in}, v_{\sub}^{out}) \} \), we build a flow network denoted as \( (D^{(N)}, \text{cap}) \) where \( \text{cap} \) denotes the capacity function.

c) Construct the edge sets

\[ E^{(1)} = \{ (v_t, v^{out}) | v \in S \} , \]

\[ E^{(2)} = \{ (v^{in}, v) | v \in S \}, \]

\[ E^{(3)} = \{ (v^{in}, v^{out}) | v \notin S \}, \]

\[ E^{(4)} = \{ (v_s, v^{in}) | (v_i,v_j) \in E \} \quad \text{and} \quad E^{(N)} = E^{(1)} \cup E^{(2)} \cup E^{(3)} \cup E^{(4)} , \]

d) For each edge \( (v_i, v_j) \in E^{(N)} \), set its upper capacity as \( c((v_i,v_j)) = 1 \).

Finally, by defining a residual network as \( (D^{(N)}, \text{cap}, \text{flow}) \) where \( \text{flow}(e) \) is the flow of edge \( e \) such that \( l(e) \leq \text{flow}(e) \leq c(e) \), we can convert the path cover problem into a maximum network flow problem in \( (D^{(N)}, \text{cap}, v_s, v_t) \) as shown in Figure 2 (i) from \( v_s \) to \( v_t \).

An example for the graph re-construction is illustrated in Fig.2 (a)-(f). For a given linear system \( (A,B,C) \), the adjacent matrix \( A \) gives the topology information of the capacity network. An arc \( e = (v_i, v_j) \) is in the arc set \( E \) if \( A(i,j) = 1 \). The source \( v_s \) and the sink \( v_t \) can be treated as the same node as they both represent the set of external drivers defined by the control matrix \( B \), viz. there is an arc from \( v_t \) to \( v_s \) with capacity of infinity \( c((v_t, v_s)) = \infty \). As they are external drivers, there are arcs from \( v_s \) to every vertex in the network and arcs from every vertex to \( v_t \). As capacity function \( c(e) = 1, \forall e \in E \), the sum of out-flow of \( v_s \) or the sum of in-flow of \( v_t \) is equal to the number of external drivers.

The detailed process of re-constructing the edge sets in the procedure (c) is shown in Figs. 2 (c)-(i). After the procedure (b), we rearrange the position of the nodes as shown in Figs.2 (c)-(d). For this capacity network with upper bounds and lower bounds, we have to re-construct it by means of constructing the associate graph as described before. An additional source \( v_s^{add} \) and an additional sink \( v_t^{add} \) are added into the network to transform the capacity network with upper and lower bounds to the associate network with its all lower bounds \( l(e) = 0 \) as illustrated in Figure 2 (e). Based on the Theorem 1, to find the structurally controllable scheme with the minimal external sources, we start from the feasible circulation, which is shown in Figure 2 (f). While ensuring the feasibility of the circulation in \( D' \), the control scheme with the minimal controllers can be achieved as long as the value of flow from \( v_s \) to \( v_t \) decreases to the minimum. Thus for the vertex \( v_i \in V' - S \), the flow of the arcs from \( v_s \) to \( v_i^{in} \) or from \( v_i^{out} \) to \( v_t \) is zero. And the arcs can be removed, which is shown in Figure 2 (g). The minimum flow problem from \( v_s \) to \( v_t \) can be converted to the maximum flow problem from \( v_t \) to \( v_s \), which is shown in Figure 2 (h). In order to find the maximum flow from \( v_t \) to \( v_s \), the arcs from \( v_s^{add} \) to \( v_t^{\text{add}} \) can be removed as they cannot contribute to the increase of the flow, which is shown in Figure 2 (i).
Fig. 2: The procedure of graph re-construction to transform the problem to a network flow problem. (a) The network we aim to control. It contains 4 nodes and 3 edges with node 2 and node 4 being in the target set. (b) By adding a source \( v_s \), a sink \( v_t \), arcs from \( v_s \) to other intermediate vertices and arcs from other intermediate vertices to \( v_t \), the network can be converted into a capacity network. (c) After applying the method of splitting the nodes, the network arc capacities contain lower bounds and upper bounds, which are respectively represented by the left and right numbers in the brackets beside the arcs. (d) By rearranging the position of nodes, the equivalent graph is formed with a source \( v_s \), a sink \( v_t \), a set of in-nodes and a set of out-nodes. The orange lines from \( v_s \) to \( v_t \) and from \( v_s \) to \( v_t \) are the arcs with lower bounds \( l(a) = 1 \) and upper bound \( c(a) = 1 \). (e) After applying the graph transfer method of constructing the associate graph, the orange lines are replaced by the arcs from \( v_s \) and to \( v_t \), which transforms the network with lower bounds and upper bounds of the capacity network. (f) The flow of the red lines is 1 and the flow of the black lines is 0. The flows in the graph form a feasible circulation. (g) To find the minimum flow from \( v_s \) to \( v_t \), the arcs from \( v_s \) to \( v_t \) and \( v_t \) to \( v_t \) can be removed as their flow is always 0. (h) The solution to the minimum flow problem is equivalent to solving the maximum flow problem from \( v_t \) to \( v_s \). In the network, the direction of the arcs from \( v_s \) to \( v_t \) and \( v_t \) and the arcs from \( v_s \) to \( v_t \) should be reversed. (i) While finding the maximum flow from \( v_t \) to \( v_s \), the flow of the arcs from \( v_s \) to \( v_t \) and \( v_t \) to \( v_t \) and from \( v_t \) to \( v_t \) should be always zero. Thus these arcs can be removed. Finally, the structural control problem of (a) is equivalent to the maximum flow problem from \( v_t \) to \( v_s \) in (i).

C. Maximum-flow based target path-cover (MFTP) algorithm

In this subsection, we focus on discussing how to locate the circle path set \( C \) and the simple directed path set \( P \) containing the least number of simple paths \( |P| \) to cover \( S \). In the previous subsection, we carried out graph transformation method to address the path cover problem through solving the maximum network flow problem \( (D^N, cap, v_s, v_t) \) from \( v_s \) to \( v_t \). In the following, an algorithm named “maximum-flow based target path-cover” (MFTP) is first proposed regarding how to obtain the maximum flow of \( (D^N, cap, v_s, v_t) \) from \( v_t \) to \( v_s \) in Figure 2 (i). In the next subsection, it will be shown in Theorems 3-4 that the solution of the original target controllability problem is equivalent to finding the maximum flow in \( (D^N, cap, v_s, v_t) \) which can be solved by introducing the Dinic algorithm with a polynomial complexity. The MFTP algorithm is presented as follows.

step 1) For a given graph network \( D(V, E) \), build a new graph network \( D^N = (V^N, E^N) \) according to procedure (a)-(d) described in Section III-B.

step 2) Define \( E^{(F)} = \{ (v_i, v_j) | (v_i, v_j) \in E^N, flow((v_i, v_j)) = 1 \} \). Obtain the edge set \( E^{(F)} \) by applying the Dinic algorithm [23] [24] to the maximum flow problem in \( (D^N, cap, v_s, v_t) \). Let directed path set \( P \leftarrow \emptyset \), circle path set \( C \leftarrow \emptyset \).
do the following steps:

step 3) For each node $v_i \in S$, if there does not exist a node $v_j \in V$ such that $(v_i, v_j) \in E(F)$ or $(v_j, v_i) \in E(F)$, then update $P \leftarrow P \cup \{v_i\}$, i.e., add all the simple paths that contain only a single node $v_i$ to $P$.

step 4) Find one node $v_1$ such that there exist no node $v_0$ satisfying $(v_0, v_1) \in E(F)$. Continue the process to find nodes $v_2, \ldots, v_p$ which form a unique sequence $v_1v_2\ldots v_p$ such that $(v_1, v_2), (v_2, v_3), \ldots, (v_p-1, v_p) \in E(F)$ until there does not exist $v_{p+1}$ satisfying that $(v_p, v_{p+1}) \in E(F)$. Then, add the path $v_1v_2\ldots v_p$ to $P$, i.e., update $P \leftarrow P \cup \{v_1v_2\ldots v_p\}$ and delete all the edges $(v_1, v_2), (v_2, v_3), \ldots, (v_p-1, v_p) \in E(F)$.

step 5) Repeat Step 4 until no more $v_1$ can be found.

step 6) If there exists any edge in $E(F)$, then for an arbitrary edge $(v_1, v_2) \in E(F)$, find a unique sequence $v_3, v_4, \ldots, v_c$ such that $(v_2, v_3), (v_3, v_4), \ldots, (v_{c-1}, v_c), (v_c, v_1) \in E(F)$. As will be proved in Theorem 3 such node $v_1$ always exists. Then, add the path $v_1v_2\ldots v_c$ to $C$ and update $C \leftarrow C \cup \{v_1v_2\ldots v_c\}$, and delete all the edges $(v_1, v_2), (v_2, v_3), \ldots, (v_{c-1}, v_c) \in E(F)$.

step 7) Repeat the process in Step 6 until $E(F)$ becomes an empty set, and all the simple paths and circles in $P$ and $C$ are finally obtained.

D. Equivalence of the path cover problem and the maximum network flow problem

In this subsection, we will prove that the solution of the original target controllability problem is equivalent to finding the maximum flow in $(D(N), \text{cap}, v_s, v_t)$ which can be solved by introducing the Dicini algorithm with a polynomial complexity, and the number of the minimum external sources equals the minimum number of simple paths in $P$ given by $\min\{|P|\} = |S| - \max\text{flow}(D(N), \text{cap}, s, t)$.

Theorem 3: The target controllability problem in the original graph network $D(V, E)$ in (5) is equivalent to the converted maximum flow problem $\max\text{flow}(D(N), \text{cap}, v_s, v_t)$.

Proof. We need to prove the following four statements:

1. Any feasible flow in the flow network $(D(N), \text{cap})$ corresponds to a feasible solution of the original target controllability problem in $D(V, E)$. This is to prove that there exists an injective mapping from a feasible residual network $(D(N), \text{cap}, \text{flow})$ with integral flow to the set $P \cup C$ such that $S \subseteq P \cup C$, and each element of $S$ exists and only exists once in $P \cup C$. Here, the residual network refers to the network $(D(N), \text{cap})$ with its flow reaching maximum.

As we can build $P$ and $C$ based on the obtained $E(F)$ from the above described algorithm, we only need to prove that its solution is a feasible solution. Note that here we are not discussing on how to build $P$ and $C$ when a maximum flow has been achieved. Instead, we are proving that any $E(F) = \{(v_i, v_j) | (v_i^{\text{out}}, v_j^{\text{in}}) \in E(4), \text{flow}((v_i^{\text{out}}, v_j^{\text{in}})) = 1\}$ corresponding to a feasible flow gives a feasible solution of (5) in the residual network $(D(N), \text{cap}, \text{flow})$ with only integral flow.

To this end, firstly, we prove that

a) $\forall v_t \in V$ : there exists at most one $v_j \in V$ such that $(v_j, v_t) \in E(F)$, or there exists at most one $v_j \in V$ such that $(v_j, v_t) \in E(F)$. This is to prove that there exists at most one node $v_j \in V$ such that $(v_j^{\text{out}}, v_j^{\text{in}}) \in E(4)$ and $\text{flow}((v_j^{\text{out}}, v_j^{\text{in}})) = 1$.

Consider the input edges of a node $v_t^{\text{out}}$, if $v_t \in S$, then there exists one and only one edge $(v_t, v_t^{\text{out}}) \in E(1) \subseteq E(N)$; if $v_t \notin S$, then there exists one and only one edge $(v_t^{\text{in}}, v_t^{\text{out}}) \in E(3) \subseteq E(N)$. By combining both cases, there exists only one edge with capacity 1 pointing to $v_t^{\text{out}}$. As the flow in the network is always an integer, there exists at most one $v_j \in V$ such that $(v_j^{\text{out}}, v_j^{\text{in}}) \in E(4)$ and $\text{flow}((v_j^{\text{out}}, v_j^{\text{in}})) = 1$. Similarly, considering that $v_t^{\text{in}}$ has at most one output edge belonging to either $E(2)$ or $E(3)$ depending on whether $v_t$ belongs to $S$ or not, then there exists at most one $v_j \in V$ such that $(v_j, v_t) \in E(F)$.

b) If Step 3 of MFTP algorithm can be processed, a simple path can always be located in which all nodes are covered only once.

In the case that we cannot find a simple path or Step 3 goes into an infinite loop, then there must exist a circle path and the algorithm goes into an infinite loop. In this case, on the path $v_1, v_2, \ldots, v_p, \ldots$, there must exist repetitious nodes. Without loss of generality, we assume that the first repetitious node pair is $v_i$ and $v_j$ with $(i < j)$, i.e. $v_i$ and $v_j$ are the same node appearing in different places on the path. If $v_i = v_1$, then $(v_{j-1}, v_j) = (v_j, v_1)$, which contradicts the fact that $v_1$ does not have any input; if $v_i \neq v_1$, then $(v_{j-1}, v_j) = (v_j-1, v_1) \in E(F)$, which contradicts the fact that $v_1$ has two input edges from $v_{j-1}$ and $v_{j-1}$ respectively. This contradicts the fact that the input degree of each node cannot be greater than 1. Thus we draw the conclusion that a simple path can always be located as long as Step 3 can be processed.

c) If the Step 4 of MFTP algorithm has been accomplished, then a simple circle can always be located by implementing Step 5.

At this stage, we cannot find any node that has an output edge but does not have any input edge; otherwise, the proposed algorithm goes back to Step 3. Note that the input degree of all nodes is not smaller than 1 while the input degree cannot be greater than 1. Therefore, the remaining nodes have one and only one input edge. Then, by starting from an arbitrary node, we can always come back to this node and a circle can be uniquely found, and the remaining edges exist in one and only one circle.

d) All the nodes exist and only exist once in $P \cup C$ and $S \subseteq \text{cover}(P \cup C)$.
This is obvious since if a node has any input or output edge existing in $E^{(F)}$, then it must have been deleted in Step 3 or Step 5; otherwise, it would contradict the fact that all input and output degrees are not greater than 1. If one node $v \in S$ but it does not have an edge in $E^{(F)}$, then it will be added into $P$ in Step 2.

2. The flow from $v_i$ to $v_k$ of the residual network $(D^{(N)}, cap, flow)$ equals $|S| - |P|$.

Based on the conservation constraints in Section 3.1, when the total flow of the residual network $(D^{(N)}, cap, flow)$ equals $f$, we could obtain $f$ paths on the flow network:

$$
\begin{align*}
&v_i v_{p_1}, v_{p_1,2} \cdots v_{p_{d_1}, v_k}, \\
v_i v_{p_2,1} v_{p_2,2} \cdots v_{p_{d_2}, v_k}, \\
&\vdots \\
v_i v_{p_f,1} v_{p_f,2} \cdots v_{p_{d_f}, v_k}.
\end{align*}
$$

(15)

where all these paths start from $v_i$ and end at $v_k$, and the flow of an edge $(v_i, v_j) \in E^{(N)}$ equals the occurrence number of $(v_i, v_j)$ in all paths. Thus, for the $i$-th path, $(v_i, v_{p_i,1}) \in E^{(1)}$, $v_{p_i,1} \in V^{(O)}$ as $v_i$ only points to $V^{(O)}$; and $(v_{p_i,1}, v_k) \in E^{(2)}$, $v_{p_{d_i},1} \in V^{(I)}$.

Consider that $\forall v_\text{out} \in V^{(O)}$, its output edges all belong to $E^{(4)}$. Therefore, as long as $v_{p_i,1} \in V^{(O)}$, $(v_{p_i,1}, v_{p_{d_i},1}) \in E^{(4)}$, and $v_{p_{d_i},1} \in V^{(I)}$. Also, as there is no output edge of $v_k$, $v_{p_k,1} \neq v_k$. For all $i \in E^{(1)}$, the edges starting from $v_i$ belong to either $E^{(2)}$ or $E^{(3)}$. As all the edges in $E^{(2)}$ point to $v_k$, if $v_{p_i,j} \in V^{(1)}$ and $j < d_i$, then $(v_{p_i,j}, v_{p_{d_i},1}) \in E^{(3)}$ and $v_{p_{d_i},1} \in V^{(O)}$. Therefore, for each path $i$, $d_i$ is an even number. And $1 \leq j \leq \frac{d_i}{2}$, $v_{p_{d_i},j-1} \in V^{(O)}$, $v_{p_{d_i},j} \in V^{(I)}$ and $(v_{p_{d_i},j-1}, v_{p_{d_i},j}) \in E^{(2)}$; $\forall 1 \leq j \leq \frac{d_i}{2} - 1$, $(v_{p_{d_i},j-1}, v_{p_{d_i},j}) \in E^{(3)}$. Thus, the $f$ paths can be rewritten as

$$
\begin{align*}
&v_i v_\text{out} v_{\text{in}} v_\text{out} v_\text{in} \cdots v_\text{out} v_\text{in} v_k, \\
v_i v_\text{out} v_\text{out} v_\text{out} v_\text{in} \cdots v_\text{out} v_\text{out} v_\text{in} v_k, \\
&v_i v_\text{out} v_\text{out} v_\text{out} v_\text{out} v_\text{in} \cdots v_\text{out} v_\text{out} v_\text{in} v_k, \\
&\vdots \\
v_i v_\text{out} v_\text{out} v_\text{out} v_\text{out} v_\text{in} \cdots v_\text{out} v_\text{out} v_\text{in} v_k.
\end{align*}
$$

(16)

In addition, we have that

$$
\begin{align*}
E^{(F)} = \{(v_{p_1,1}, v_{p_1,2}), (v_{p_2,1}, v_{p_2,2}), \ldots, (v_{p_f,1}, v_{p_f,2})
\}.
\end{align*}
$$

Since $E^{(1)}$ and $E^{(2)}$ are built only based on the nodes in the subset $S$, and $E^{(3)}$ is only based on $V - S$, for each path $i$, we conclude that $v_{p_i,1}, v_{p_i,2}, \ldots, v_{p_i, \frac{d_i}{2} + 1} \in S$ and $v_{p_i, \frac{d_i}{2} + 2}, v_{p_i, \frac{d_i}{2} + 3}, \ldots, v_{p_i, d_i} \in V - S$. As we know that the capacity of edges is 1, all $v_{p_i,1}$ are all different, and all $v_{p_i, \frac{d_i}{2} + 1}$ are different.

Based on the inductive method, now we prove the following conclusion: when the edge set $E^{(F)}$ only contains the elements of the first $f$ rows (specifically the first $d_1 + d_2 + \ldots + d_f$ elements), we have $f = |S| - |P|$.

In the first step, we aim to prove by inductive method that by applying the proposed algorithm every time when we add a row into $E^{(F)}$, e.g. the $i$th row is added, we can always find two paths in $P$, one ends at $v_{p_i,1}$ denoted as $v_{-l_k} v_{l_k+1} \ldots v_{p_i,1}$ and the other starts from $v_{p_i,1}$ denoted as $v_{p_i,1} \ldots v_{r_i-1} v_{r_i}$.

Firstly, according to the above conclusion that $v_{p_i,1}, v_{p_i, \frac{d_i}{2} + 1} \in S$, when $f = 0$, i.e. $E^{(F)} = 0$, $P = \{v|v \in S\}$, we can find two paths in $P$, one ends at $v_{p_i,1}$ denoted as $v_{-l_k} v_{l_k+1} \ldots v_{p_i,1}$ (actually this path is $v_{p_i,1}$) and the other starts from $v_{p_i,1}$ denoted as $v_{p_i,1} \ldots v_{r_i-1} v_{r_i}$ (actually this path is $v_{p_i,\frac{d_i}{2} + 1}$).

Secondly, suppose that after the $k$th row was added into $E^{(F)}$, we can find those two paths as mentioned above. In the following, we are going to prove that if the $(k+1)$th row was added to $E^{(F)}$, we can still find those two paths.

When we add the $k$th row

$$
\{(v_{p_k,1}, v_{p_k,2}), (v_{p_k,2}, v_{p_k,3}), \ldots, (v_{p_k, \frac{d_k}{2} + 1}, v_{p_k, \frac{d_k}{2} + 2})\}
$$

into $E^{(F)}$, we can find the two paths, one ends at $v_{p_k,1}$ denoted as $v_{-l_k} v_{l_k+1} \ldots v_{p_k,1}$ and the other starts from $v_{p_k,1}$ denoted as $v_{p_k, \frac{d_k}{2} + 1} \ldots v_{r_k-1} v_{r_k}$.

If these two paths are the same, then $v_{-l_k} = v_{p_k, \frac{d_k}{2} + 1}$ and $v_{p_k,1} = v_{p_k, \frac{d_k}{2} + 1}$. The proposed algorithm will delete this path from $P$ and add a circle

$$
v_{p_k,1} v_{p_k,2} \cdots v_{p_k, \frac{d_k}{2} + 1} v_{p_k, \frac{d_k}{2} + 1} \ldots v_{r_k-1} v_{r_k} v_{p_k,1}
$$

to $C$. If these two paths are not the same, the proposed algorithm will delete these two paths from $P$ and add an updated path

$$
v_{-l_k} v_{l_k+1} \ldots v_{p_k,1} v_{p_k,2} \cdots v_{p_k, \frac{d_k}{2} + 1} v_{p_k, \frac{d_k}{2} + 1} \ldots v_{r_k-1} v_{r_k}
$$
to $P$. Note that we only updated the two or one path we found while all the other paths in $P$ remain unchanged. If the two paths are the same, $v_{p_k, \frac{d_k}{2} + 1}$ will be deleted from the set of starting vertices of all paths in $P$. If the two paths are not the same, the new path still starts from $v_{-l_k}$, $v_{p_k, \frac{d_k}{2} + 1}$ is also deleted from the set of starting vertices of all paths in $P$. This is also valid for the path ending at $v_{p_k,1}$.

In general, we only delete $v_{p_k, \frac{d_k}{2} + 1}$ from the set of starting vertices of all paths in $P$ and $v_{p_k, \frac{d_k}{2} + 1}$ from the set of ending vertices of all paths in $P$. According to the conclusion that $v_{p_k,1}, v_{p_k, \frac{d_k}{2} + 1} \in S$, all $v_{p_k,1}$ are all different in all paths, and all $v_{p_k, \frac{d_k}{2} + 1}$ are different, $v_{p_k,1}, v_{p_k, \frac{d_k}{2} + 1} \in S$ is still in the set.
of starting vertices of all paths in \( P \) and \( v_{p_{k+1}} \in S \) is still in the set of ending vertices of all paths in \( P \), which implies that after the \((k+1)\)th row is added to \( E(F) \), the two paths can also be found.

Now we have proven that those two paths can always be found each time we add a row into \( E(F) \).

In the second step, we aim to prove that \( f = |S| - |P| \) is valid when we add the first \( f \) rows into \( E(F) \).

Firstly, when \( f = 0 \), i.e. \( E(F) = \emptyset \), we have \( |P| = |S| \) as \( S = \{ v \in E \} \).

Secondly, suppose that \( k-1 = |S| - |P| \) when \( E(F) \) contains \( k-1 \) rows. In the following, we are going to prove that, if one row
\[
\{(v_{p_{k-1}}, v_{p_{k}}, \ldots, v_{p_{k+1}}) \in E(F), f \}
\]
is added to \( E(F) \), we have \( k = |S| - |P| \), which implies that \( |P| \) is reduced by 1 in this case.

To avoid confusion, let \( f = \frac{d_p}{v} \). According to the proof in the first step, we can always find two paths in the existing \( P \), one ends at \( v_{p_{k}} \) denoted as \( v_{p_{k+1}} \) and the other starts from \( v_{p_{k+1}} \) denoted as \( v_{p_{k+1}} \). According to the first step, if these two paths are the same path, the proposed algorithm will delete this path from \( P \) and add a circle \( v_{p_{k+1}} \) \( v_{p_{k+1}} \) \( v_{p_{k+1}} \) \( v_{p_{k+1}} \) to \( C \). Then \( |P| \) will be reduced by 1. If these two paths are not the same, our proposed algorithm will delete these two paths from \( P \) and add an updated path
\[
\{(v_{p_{k+1}}, v_{p_{k+1}}, \ldots, v_{p_{k+1}}) \in E(F), f \}
\]
to \( P \). Then \( |P| \) will be also reduced by 1. Thus, \( f = k = |S| - |P| \) is still valid.

Finally, we obtain that \( f = |S| - |P| \).

3. Any feasible solution of the original problem corresponds to an integer feasible flow in the flow network \( (D, (N), \text{cap}) \), and \( |S| - |P| \) is no larger than the flow. This is to prove that there exists an injective mapping which maps a path cover \( P \cup C \) in which all nodes in subset \( S \) exist and only exist once in a residual network \( (D, (N), \text{cap}, \text{flow}) \) with integer flow, and the network flow is no smaller than \( |S| - |P| \).

Firstly, for each simple path in \( P \), delete the first and last few nodes that do not belong to \( S \) such that the first and the end nodes belong to \( S \). In the case that all the nodes on the path do not belong to \( S \), we delete the whole path. It is seen that such operations do not change the fact that all the nodes in \( S \) appear and only appear once in the cover \( P \cup C \).

Secondly, we construct the feasible flow based on transposing the steps as discussed before: we open all the paths and circles at the nodes belonging to \( S \) such that the first and last nodes of all new paths belong to \( S \). Then, a feasible flow can be constructed from \( v_{s} \) to \( v_{t} \) for each simple path. Finally, feasible circulations can be constructed based on those nodes that are not in \( S \).

4. The maximum flow is the optimal solution of original problem.

From the network flow theory, if the flow capacities of all the links are integers, then for a given integer flow from \( v_{s} \) to \( v_{t} \), there exists an integer feasible flow, and it can be proven that the maximum flow is also an integer.

At the same time, the maximum flow algorithm guarantees that the maximum flow has been obtained from \( v_{s} \) to \( v_{t} \).

Based on the proofs of sub problems 1 and 2 above, we could obtain all the paths and circles that cover the subset with the network flow being \( |S| - |P| \). On the other hand, there does not exist a solution with a smaller \( |P| \); otherwise, we should have obtained a solution which corresponds to feasible flow being \( |S| - |P| \). This contradicts with the maximum flow theory.

Based on the four proofs above, we prove the existence and optimality of the proposed method. □

Theorem 4: Finding the optimal solution of the Maximum Flow Problem in MFTP by Dinic algorithm has a time complexity of \( O((|V|^{1/2}|E|)) \).

Proof: The proof can be seen in [25]. The time complexity of original Dinic’s is \( O(|V|^{2/3}|E|) \) which is fast enough for most graphs. Furthermore, the Dinic’s itself can be optimized to \( O(|V||E| \log |V|) \) with a data structure called dynamic trees.

When the edge capacities are all equal to one, the algorithm has a complexity of \( O(|V|^{1/3}|E|) \), and if the vertex capacities are all equal to one, the algorithm has a complexity of \( O(|V|^{1/2}|E|) \). Since the graph is transformed from the network with unit capacities for all vertices other than the source and the sink, all edge capacities are equal to 1 and every vertex \( v \) other than \( s \) or \( t \) either has a single edge emanating from it or has a single edge entering it. According to [25], this kind of network is of type 2 and the time complexity of Dinic’s can be reduced into \( O(|V|^{1/2}|E|) \), i.e. we can solve the Problem 2 which is more general in this complexity. □

In [4], it is known that we can solve the structural controllability of the entire network by employing MM algorithm with complexity \( O(|V|^{1/2}|E|) \). As stated above, our MFTP algorithm has the same time complexity but can deal with more general cases. Actually, a maximum matching problem itself can be solved by transforming it into a network flow problem. Therefore, MFTP is consistent with the MM algorithm when \( S = V \) and can be applied to more complicated cases where \( S \subset V \) or there are multiple layers in the network.

IV. EXPERIMENTAL RESULTS

A. Illustration of target control in a simple network

Consider a simple example in Figure 3, the target node set is selected as \( S = \{ node 2, node 3, node 7, node 9 \} \). The
matrices $A$ and $C$ are given by

$$A = \begin{pmatrix}
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
1 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\
0 & 1 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\
0 & 0 & 1 & 0 & 0 & 0 & 1 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0
\end{pmatrix},$$

$$C = \begin{pmatrix}
0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0
\end{pmatrix}. $$

Fig. 3: A simple example of the target control problem. There are 9 nodes in the network with the target set $S$ being \{node 2, node 3, node 7, node 9\} colored with orange.

Recall that the objective is to allocate the minimum number of external control sources such that $S$ is controllable. As shown in Section 4, this problem can be converted into the maximum flow problem on the reconstructed flow network in Figure 4 similar to Figure 2.

Here is a step by step explanation of how this graph is constructed:

1) For the network in Figure 3, we first use the graph transfer methods node splitting to get a graph with node set $V^{(N)} = V \cup V^{(I)} \cup V^{(O)} \cup \{v_i\}$ and edge set $E^{(N)} = E \cup \{(v_i, v^{in}_i)\} \cup \{(v_i, v^{out}_i)\}$.

2) Then use the graph transfer methods associate graph construct and reverse the direction of edges in $\{(v_i, v^{in}_i)\} \cup \{(v_i, v^{out}_i)\}$ to get the graph shown in Figure 4.

3) After this, use Dinic algorithm to get the maximum flow from $v_i$ to $v_s$ which is obviously

$$f(e) = \begin{cases}
1, & e \in \{(v_1, v^{out}_2), (v^{out}_2, v_3), (v^{in}_3, v_3), (v_s, v_9^{out}), (v_9^{out}, v_9^{in}), (v^{in}_9, v_9), (v_1, v^{out}_3), (v^{out}_3, v^{in}_6), (v^{in}_6, v_6^{out}), (v_6^{out}, v_2), (v_2^{in}, v_s)\} \\
0, & \text{other edges}
\end{cases}.$$

4) Thus according to step 2 of MFTP, $E^{(P)} = \{(v_2, v_3), (v_7, v_9), (v_3, v_6), (v_6, v_2)\}$. We set $P \leftarrow \emptyset$ and $C \leftarrow \emptyset$.

5) Then we add path $v_9v_6v_2$ into $P$ according to step 4 and step 5 of MFTP, and add $v_2v_3v_6v_2$ into $C$ according to step 6 and step 7 of MFTP.

Since target controllability can be guaranteed as long as the nodes in $S$ are covered by a cactus structure when the matrix $B$ is chosen as $B = [0 1 0 0 0 0 0 0 1]^T$. As we obtain $P = \{\text{node 9, node 7}\}$, $C = \{\text{node 2, node 3, node 6}\}$, all the nodes covered by the cactus $P \cup C$ (19) structure are controllable. As $|P| = 1$, there is only one required control source, and node 9 together with one node in $C$ shall be connected to the external control source, say node 2 for example. In this case, the input matrix $B$ is set as $B = [0 1 0 0 0 0 0 0 1]^T$, and the input $u(t)$ can be designed based on (2). By doing this, the states of all nodes in $S$ are plotted in Figure 5. It is seen that all the states approach the original point at time $t = t_f$. This verifies the effectiveness of our method.

B. Target control in ER, SF and real-life networks.

In this subsection, we test MFTP\(^1\) in Erdos-Renyi (ER) [26] networks and Scale-Free (SF) [27] networks as well as some real-life networks. The reason of choosing ER and SF networks is because both of them preserve quite common properties of a vast number of natural and artificial networks. Figure 6 shows the results in ER networks with $N = 1000$ nodes and $\mu$ varying from $\mu = 1$ to $\mu = 5$, where $\mu$ is the mean degree of the network hereafter. For a given fraction of network nodes selected as target nodes (denoted as $S$), the required minimum number of external control sources for this

\(^1\) codes are available on GitHub site: https://github.com/PinkTwoP/MFTP
case is close to the neutral expected fraction of external control sources. That is to say, to control an $f$ fraction of target nodes we need approximately about $fN_D$ external control sources, where $N_D$ is the minimum number of driver nodes using MM [4] algorithm when $S = V$. As shown in Theorem 4, these external control sources can be located based on MFTP. We would like to note that this conclusion is still valid when SF networks are tested with $\mu = 3, \gamma = 3$ ($N = 1000$) as shown in Figure 7, where $\gamma$ is the tail index of SF networks. However, generally SF networks require more external control sources than ER networks. Because typically a SF network has a much larger portion of low-degree nodes compared to an ER network made up of the same volume of nodes and links. This may lead to significant differences in the external control sources allocation. We have also tested MFTP in a few real life networks (Wiki-Vote [28], Crop-own [29], Circuit-s838 [30] p2p-Gnutella [31] physician-discuss-rev [32], physician-friend-rev [33], celegans [34] and one-mode-char [35]) as shown in Figure 8. It is observed that different network topologies may lead to significant differences when locating the target controllable nodes. Such observations may be important if one want to understand how the structures of the networks affect the target control of real-life networks.

V. DISCUSSIONS AND CONCLUSION

In this work, we have solved an open problem regarding how to allocate the minimum number of sources for ensuring the target controllability of a subset of nodes $S$ in real-life networks in which loops are generally exist. The target controllability problem is converted to a maximum flow problem in graph theory under specific constraint conditions. We have rigorously proven the validity of the model transformation. An algorithm termed “maximum flow based target path cover” (MFTP) was proposed to solve the transformed problem. Experimental examples demonstrated the effectiveness of MFTP.

It is shown that the solution of the maximum network flow problem provides strictly the minimum number of control sources for arbitrary directed networks, whether the loops exist or not. By this work, a link from target structural controllability to network flow problems has been established. We anticipate that our work would serve wide applications in target control of real-life complex networks, as well as counter control of various systems which may contribute to enhancing system robustness and resilience. As seen in this work, our model considers only LTI systems and we believe that extending the results to directed networks with nonlinear dynamics light up the way of our future research.
REFERENCES


