

DISCLAIMER: The course outline below serves as a general informational guide for students. Course content and assessment modes may vary for different lecturers. Actual course outlines will be made known to students on GeNIEus by the individual lecturers. DO NOT purchase textbooks based on the information contained in this document.

IPE3118 SOCCER

COURSE DESCRIPTION

This course is designed to provide student teachers with the opportunity to develop their techniques, skills and game performance in soccer and acquire lesson ideas, content development/progressions and teaching strategies for the teaching of soccer in primary schools.

Student teachers will be introduced to developmentally appropriate teaching styles/strategies/approaches/models that develop their pupils into confident and active participants of the game. These approaches include Teaching Games for Understanding (TGFU), Play Practice, Games Concept Approach (GCA) and Sport Education Model (SEP).

Relevant Sports Science knowledge behind effective techniques, skills, tactics and their development in the game, various game-specific assessment tools of skills and game performance as well as the use of information technology (IT) will also be introduced.

COURSE OBJECTIVES

At the completion of the course, student teachers will be able to:

1. Develop competency in soccer to effectively demonstrate and teach the various techniques, tactics, strategies and skills involved.
2. Design developmentally appropriate lesson ideas, content & progressions and plans that maximize opportunities for pupils to participate and acquire game knowledge and skills.
3. Understand and apply developmentally appropriate teaching styles/strategies/approaches/models to develop their pupils into confident and active participants of the game.
4. Understand and apply sports science knowledge in the teaching of techniques and skills and the development of game performance in their pupils.
5. Employ appropriate formative and summative assessment tools.
6. Infuse information technology (IT) effectively into their lessons to engage their pupils in learning the game.

COURSE CONTENT

Week	Outline
1	Course Introduction Introductory/Lead-up Games (modified rules, space, no. of players, equipment, scoring etc.) Fundamental Movement Skills (FMS) involved – loco-motor, non-loco-motor/object control, stability skills
2	Lead-up Games - involving principles of play Attacking Concepts - Scoring (Keeping possession) Technique & ball Skills - On-the- (passing and receiving), Off-the-ball (support play), Modified Games
3	Attacking Concepts - Scoring (Keeping possession) Technique & Skills - On-the-ball (passing and receiving, moving with the ball, shielding), Off-the-ball (support play), Modified Games
4	Attacking Concepts - Scoring (Creating space in attack) Technique & Skills - On-the-ball (passing and receiving, dribbling, turning with the ball), Off-the-ball (invading space, width, depth, forward runs,) Modified Games
5	Attacking Concepts - Scoring (Attacking the goal) Technique & Skills - On-the-ball (crossing, shooting, volleying, heading), Off-the-ball (space, width, depth etc.) Modified Games
6	Defending Concepts - Preventing Scoring (Defending space) Technique & Skills - Off-the-ball (individual defending, shadowing, marking), On-the-ball (blocking, tackling) Modified Games
7	Defending Concepts - Preventing Scoring (Defending space) Technique & Skills - On-the-ball (blocking, tackling), Off-the-ball (defending in pairs, marking, positioning) Modified Games
8	Defending Concepts - Preventing Scoring (Defending the goal) Technique & Skills - On-the-ball (blocking, tackling, goal-keeping), Off-the-ball (defending as a team, delaying, getting goal-side) Modified Games
9	Attacking & Defending Concepts - Restarting Play (kick-off, free- kicks, corners, throw-in) Technique & Skills - All Laws of the Game Modified/Full Games
10	Attacking & Defending Concepts - All Technique & Skills - All Game Tactics & Strategies Introduction to alternative game (Futsal) Full Games
11	Attacking & Defending Concepts - All Technique & Skills - All Game Tactics & Strategies Full Games

COURSE ASSESSMENT

	Component weightage	Due Dates
Practical	60 %	dd-mm-yr
Assignment/ Test	30 %	dd-mm-yr
Professional Attributes	10%	On-going

COURSE REFERENCES

Recommended text(s):

1. Luxbacher, J. A. (2014). *Soccer: Steps to Success*. (4th ed.). Champaign, IL: Human Kinetics.
2. Wade, A. (1997). *Principles of teaching soccer*. Spring City Pennsylvania: Reedswain.