16 November 2021 Workshop

CRAFTING THE NEXT GENERATION OF WEB-BASED LEARNING TOOLS FOR MANUSCRIPT ARTEFACTS.

SCIENCE, TECHNOLOGY, AND ENGINEERING CODICES, WORLD MAPS, AND ARCHIVAL DOCUMENTS exploration with a novel Web base approach.

By Assoc Prof Davide Benvenuti

https://ntu-sg.zoom.us/j/7625141639
Meeting ID: 762 514 1639
Passcode: 305778

Timeslot / Group
Schedule A (8:00-9:00am / GMT+8): Group 1 & 2
Schedule B (4:00-5:00pm / GMT+8): Group 3 & 4
Schedule C (8:00-9:00pm / GMT+8): Group 5 & 6

Introduction

Drawings and text in old manuscripts or a map cannot be read as simple visual representations. There might be text, but the text might be in a foreign language or too hard to understand with specialised technical terms. Experts in different fields often come together to decode the embedded knowledge.

How this data is presented and distributed and used is still the object of much debate.

Attendees to this workshop will be introduced to the online system Engineering Historical Memory (EHM), which creates an immersive digital experience using historical objects, maps, and ancient manuscripts with an automatic real-time update for relevant scholarly publications, images, and videos.

The original artefacts or physical and digital replicas become gateways to online interactive applications empowering scholars, practitioners and everyday people.

The workshop will use examples from the EHM platform to illustrate how ancient maps of the world and ancient manuscripts can be construed and understood beyond the physical object.

The workshop will have a "hands-on" component. Participants will be invited to explore a particular virtual location of their choosing and discuss as a group how to annotate or add visual information. The discussion will seek creative input and innovative solutions on how knowledge aggregation can be expanded to other filed of enquiry to take advantage of the system's interactivity.
Davide Benvenuti  
Assistant Professor  
ADM School of Art Design and Media  
Nanyang Technological University, Singapore

He graduated with a master's degree in architecture at Florence University, his commercial career spans television, advertising, and feature films. Among the projects he has worked on:


His achievement includes a Gold Award for Digicon6 2018 in Singapore with his film "Apple of my eye." He is currently directing his short film, "Summer tale"; part of his ongoing research on tool development for 2D animation.

Recently he has worked with the Wilhelm Bush Museum Ronald Searle's archive in Hannover, Germany, for the project: "Ronald Searle (1920-2011) From Singapore to the world: how a master of the graphic arts influenced animation design in the 20's century and beyond."

He has recently worked and published few papers on ancient manuscripts and ancient map of the world exploring how animation and cultural heritage can merge and be upgraded for the 21st century.
17 November 2021 Workshop

SPECULATIVE FUTURES: IMAGINING A DIFFERENT TOMORROW

By Jason Erik Lundberg

https://ntu-sg.zoom.us/j/92528885179
Meeting ID: 925 2888 5179
Passcode: 620202

Timeslot / Group
Schedule A (8:00-9:00am / GMT+8): Group 1 & 2
Schedule B (4:00-5:00pm / GMT+8): Group 3 & 4
Schedule C (8:00-9:00pm / GMT+8): Group 5 & 6

Introduction

Creators of speculative fiction focus on imagining scenarios that extend into the near or even far future, examining how we have gotten to this point in humanity's journey, and then extrapolating on this either to its logical conclusion or to an extreme deviation. However, anyone can perform this imaginative leap, including you.

This workshop will give you the tools to imagine a plethora of possible futures, whether they are concerned with water and food shortages, the persistence of online disinformation, authoritarian surveillance, or a host of other issues. Facilitator Jason Erik Lundberg will provide the context and techniques for you to unlock your own speculative muscles and start to see the future as anything but fixed.

Jason Erik Lundberg


He is also the fiction editor at Epigram Books (where the books he's edited have won multiple awards, and made various year's best lists since 2012), as well as the founding editor of LONTAR: The Journal of Southeast Asian Speculative Fiction (2012–2018). His writing has been anthologised widely, shortlisted for multiple awards, honourably mentioned twice in The Year's Best Fantasy and Horror, and translated into half a dozen languages.
18 November 2021 Workshop

Film-making Workshop

By Jasmine Ng Kin Kia

https://ntu-sg.zoom.us/j/99747495718
Meeting ID: 997 4749 5718
Passcode: 916129

Timeslot / Group
Schedule A (8:00-9:00am / GMT+8): Group 1 & 2
Schedule B (4:00-5:00pm / GMT+8): Group 3 & 4
Schedule C (8:00-9:00pm / GMT+8): Group 5 & 6

Introduction

In building future worlds in film, how do we visually signal the rules of the game of this world, hint at its creation origins, set up the story logic, so that audiences can naturally extrapolate the story consequences in this imagined future that we may desire, fear and surprise ourselves in.

In this workshop, we will revisit some of these future scenarios in popular culture and other examples, and also start to explore how each of us can use the moving image to explore different possibilities for imagining where people live in the future. What sorts of social and political arrangements might be imagined? And how do these relate to the built environment? How might this world-building exploration then affect the ways we choose to work and live now?

Action by participants
(i) Participants to each share examples of a future world that they would like to explore, live and work in, and also of dystopian worlds that they would hate to have to survive in.

These can be video clips from movies or still images from comics/graphic novels/book covers, that they can prep to use as their Zoom backgrounds during our workshop.

(ii) Participants to try out the TikTok app and explore the functions on how to make a video - this will be a tool we can use to visualise future scenarios.

Jasmine Ng Kin Kia

Jasmine Ng is a filmmaker who tells stories across platforms — from film-TV to theatre, site-specific installations and audioscapes. Her past works include Eating Air, Shirkers, Afterlife, and Future Feed. She is the co-creator of SAGA, Singapore’s first long-form narrative podcast about the mysterious takeover of AWARE.

She has also created film installations for multi-disciplinary projects like PRISM for NUS-LKYSSP’s Institute of Policy Studies, to explore future scenario planning for policymaking, as well as for immersive arts experiences like BOTH SIDES, NOW for Lien Foundation, NAC and AIC, around end of life issues.