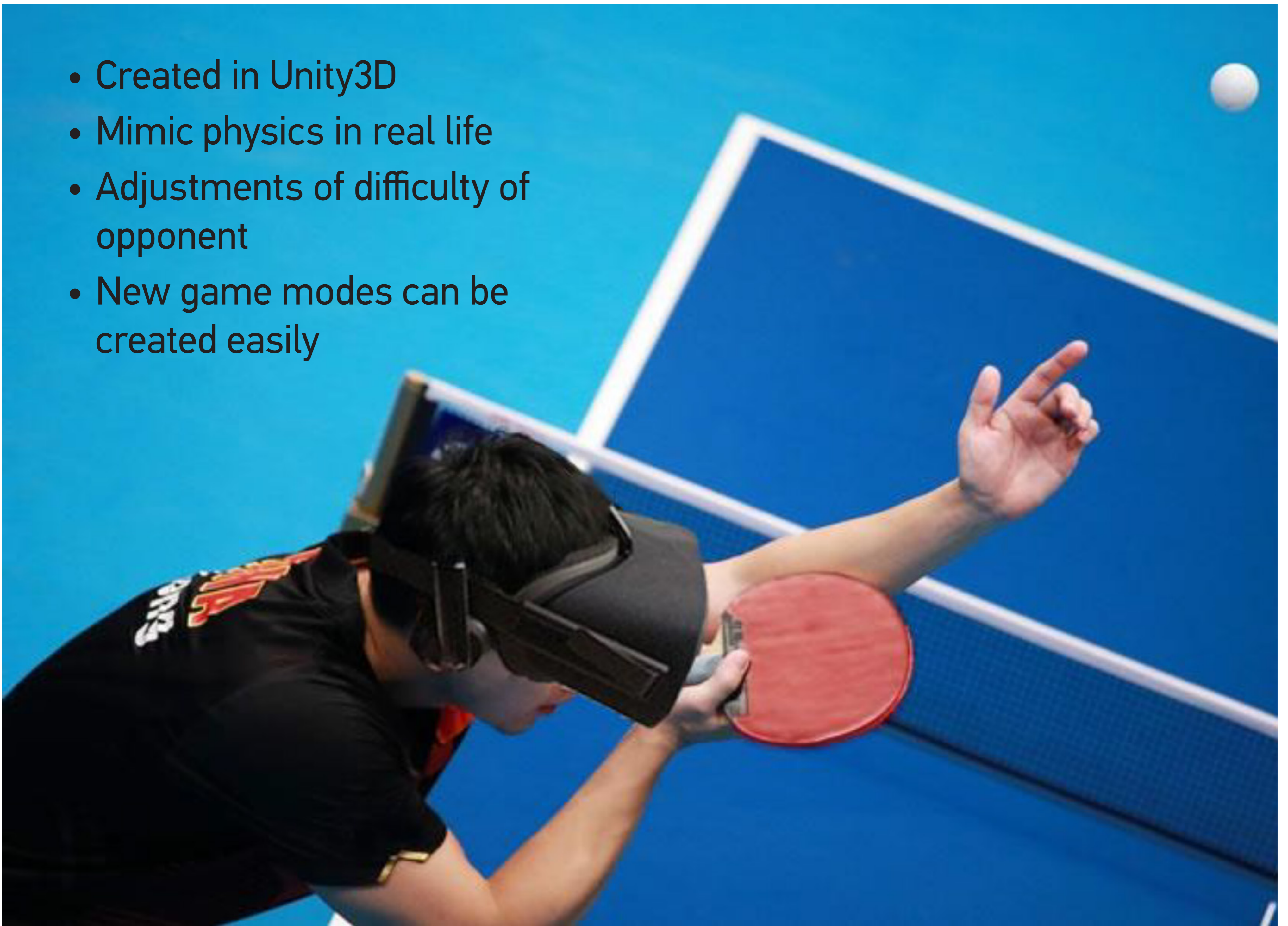


Table Tennis in Virtual Reality

A multi-purpose table tennis game

The base of the game is created in this project to allow the project to be molded for other purposes easily such as, for recreational activities, research, training, or learning how to play table tennis

- Created in Unity3D
- Mimic physics in real life
- Adjustments of difficulty of opponent
- New game modes can be created easily



Developed using Unity3D with SteamVR api, the game is made to mimic the kinematics of the actual table tennis game and can be played by any VR headset supported by Steam