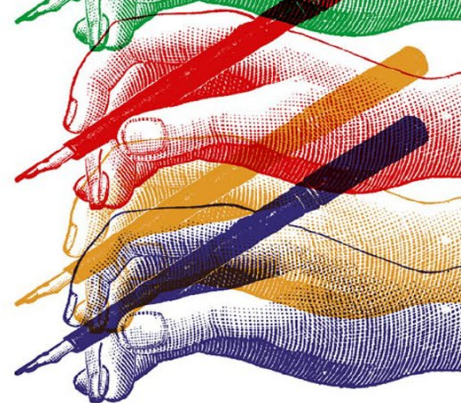


**NANYANG
TECHNOLOGICAL
UNIVERSITY**
SINGAPORE

School of Art, Design
and Media
College of Humanities, Arts, and Social Sciences



DM3013 Interactive Spaces

Eligibility: ADM & NTU

Yeo Ker Siang (Part-Time Faculty)

G01 (63057): Mondays, 1330 - 1620 at ART-1-11A



Olafur Eliasson: Your curious journey, SAM Singapore

Learning Outcomes

By the end of the course, you will be able to identify and discuss design methods for spatial interaction in media art, describe case studies, use practice-based research to develop spatial interaction experiences, present interactive installations or experiences in both analogue and digital media, and work effectively in groups while contributing to discussions and critiques.

Course Content

This course covers approaches to creating interactive spaces in both analogue and digital spheres. You will explore contemporary issues in interactive media, focusing on spatial interaction dynamics in media art and design. Topics include spatial perception, media architecture, cinema and space, embedded technologies, performance and installation art, public art, virtual and immersive spaces. Through studio practice, research, and analysis, you will develop skills and knowledge to create spatial interactions using both analogue and digital media.

To find out more, please contact: ADM_Undergrad@ntu.edu.sg