

School of Art, Design and Media

College of Humanities, Arts, and Social Sciences



DT5003 Digital Painting

Eligibility: ADM

Chua Tin Giap Calvin (Part-Time Faculty)

G01 (63320): Fridays, 1930 - 2220 at ART-B1-5F

Ong Yi Teck (Part-Time Faculty)

G02 (63321): Thursdays, 1630 – 1920 at ART-B1-5F



Course Aims

This introductory level course will familiarise you with a wide range of techniques of digital image manipulation, which you will then apply in order to enhance, alter, and create new digital images. These techniques are essential for all forms of visual digital media.

Course Content

This course is a practical course that focuses on learning techniques and processes of digital image manipulation. The course begins with essential processes, applied in specific scenarios to achieve certain outcomes. As skills increase, the course will cover multiple image combining, a process known as compositing, heavily used in many areas of digital media such as animation, special effects, motion graphics and film-making. Finally, you will be introduced to digital painting and digital art, where the imagery is created within the digital medium. For a final project, you will create an original, unique digital image using all the learned skills, either composited, or painted using digital painting techniques.

Student Assignment:

Digital painting (untitled) by Angel Chong

To find out more, please contact: ADM Undergrad@ntu.edu.sg