



## DT5002 Issues in Animation Practice Animation for Festivals

Eligibility: ADM

Davide Benvenuti (Associate Professor)

G01 (63319): Mondays, 1330 - 1620 at ART-B1-5F



### Learning Objective

This course will introduce you to sophisticated techniques of 2D animation and builds upon learning in DT2000. You will learn how to use 2D animation software and the entirety of the 2D production process will be covered. Through a series of hand-drawn exercises, you will gain a practice-based experience of advanced animation techniques. This course is designed to further your skills in this medium and prepare you to create your own animated film.

### Content

Overview of key concepts and theories around the creation of motion through drawing. Using characters of your own choosing you will create animations that will focus on different aspects of such principles. Introduction to different digital and analogical solutions for the creation of 2D films.

Six selected works will appear in a dedicated venue at the Annecy International Animation Festival. One animator will be sponsored to travel to France, in collaboration with the French Embassy.

To find out more, please contact: [ADM\\_Undergrad@ntu.edu.sg](mailto:ADM_Undergrad@ntu.edu.sg)