

DISCLAIMER: The course outline below serves as a general informational guide for students. Course content and assessment modes may vary for different lecturers. Actual course outlines will be made known to students on GeNIEus by the individual lecturers. **DO NOT** purchase textbooks based on the information contained in this document.

IPE3112 VOLLEYBALL

COURSE DESCRIPTION

This course is designed to provide student teachers with the opportunity to develop their skills and game performance in volleyball and acquire lesson ideas, content development/progressions and teaching strategies for the teaching of volleyball in primary schools.

Student teachers will be introduced to developmentally appropriate teaching styles/strategies/approaches/models that develop their pupils into enthusiastic and competent participants of the game. These approaches include Teaching Games for Understanding (TGFU) and Play-Practice-Play.

Relevant Sports Science knowledge behind learning and teaching the techniques, tactics in the game, assessment tools on specific skills and concepts of the game, as well as the use of information technology (IT) will also be introduced.

COURSE OBJECTIVES

At the completion of this course, student teachers will be able to:

1. Develop competency in volleyball to effectively demonstrate and teach the various techniques, tactics, strategies and skills involved.
2. Design developmentally appropriate lesson ideas, content & progressions and plans that maximize opportunities for pupils to participate and acquire game knowledge and skills.
3. Understand and apply developmentally appropriate teaching styles/strategies/approaches/models to develop their pupils into enthusiastic and competent participants of the game.
4. Understand and apply sports science knowledge in the teaching of techniques and skills and the development of game performance in their pupils.
5. Employ appropriate formative and summative assessment tools.
6. Infuse information technology (IT) effectively into their lessons to engage their pupils in learning the game.

COURSE CONTENT

Week	Outline
1	Course Introduction Introductory/Lead-up Games (modified rules, space, no. of players, equipment, scoring etc.) Fundamental Movement Skills & manipulatives (FMS) involved – locomotor, non-locomotor/object control, stability skills
2	Lead-up Games – involving principles of play in Net barrier games / Small sided

	games Attacking & Defending Concepts in Volleyball Game Technique & Skills Development – Dig & Volley (Cooperative Play activities) Modified Games / Small Sided Games
3	Attacking & Defending Concepts ~ Setting up to attack and positioning for defend; 3 touch game play – Receive, Set and Attack Technique & Skills ~ Dig, Volley and Serves Modified Games / Small Sided Games
4	Attacking & Defending Concepts ~ Setting up to attack (depth and width) & team positioning for defend and attack Technique & Skills ~ Dig, Volley, Serves and lead ups to Spike and Blocks Modified Games / Small Sided Games
5	Attacking & Defending Concepts ~ Setting up to attack (depth and width) & team positioning for defend and attack ; Team Practices Technique & Skills ~ Dig, Volley, Serves – Refinement and Extension / Basic Footwork Modified Games / Small Sided Games
6	Intra – Class (Modified Volleyball Competition) – Design and Organisation Assessment on Individual Skills
7	Attacking & Defending Concepts: Front court and back court positioning Technique & Skills ~ Leading to Blocks and Spikes Designing purposeful activities in Volleyball Modified Games / Introduction to full sided game
8	Attacking & Defending Concepts: Purposeful Practices in Volleyball Technique & Skills ~ Leading to Blocks and Spikes / Focus on Front Court and Back Court play Designing purposeful activities in Volleyball Full sided game
9	Attacking & Defending Concepts: Purposeful Practices in Volleyball Technique & Skills ~ Focus on Front Court and Back Court play Designing purposeful activities in Volleyball Full sided game
10	Attacking & Defending Concepts: Advance Team Strategies / Libero Roles Technique & Skills ~ Refinement of Blocks and Spikes / Focus on Front Court and Back Court play Designing purposeful activities in Volleyball Full sided game
11	Practical Assessment (Technique, Tactics, Game Performance) Full Sided Game Play with basic officiating
12	Practical Assessment (Technique, Tactics, Game Performance) Full Sided Game Play with basic officiating Course Recap and Evaluation

COURSE ASSESSMENT

	Component weightage	Due Dates
Practical Assessment	60 %	dd-mm-yr
Assignment/ Test	30 %	dd-mm-yr
Professional Qualities	10%	

Participation in all classes is compulsory.

COURSE REFERENCES

Required/Recommended Text(s)

1. Bob Miller (2005), *The volleyball handbook*. Champaign, IL: Human Kinetics
2. Cecile Reynard (2011), *Coaching volleyball technical & tactical skills*. Champaign, IL: Human Kinetics
3. Kinda S. Lenberg (2006) *Volleyball skills and drills*. Champaign, IL: Human Kinetics

Additional References

1. FIVB Rules of the Game 2013